# The following are included in

# KVBC, Channel 3, Las Vegas, Nevada

2<sup>nd</sup> Quarter, 2003

# **Children's Programming Report**

- 1. A copy of FCC 398 Children's Television Programming Report April 30, 2003 through June 30, 2003
- 2. NBC's Children's Program Airdates, Episodic program descriptions, and PSA's
- 3. Syndicated Program Airdates and episodic descriptions for "Jack Hanna's Animal Adventures" and "Animal Rescue"
- 4. Commercial Limits Certification

April, 2003 May, 2003 June, 2003

- 5. Script for KVBC's on-air publicizing spot
- 6. Confirmation of airing of spot in number 5

April, 2003 May, 2003 June, 2003

# FCC 398 Submission Results

FCC 398 Filing for Call Sign KVBC for quarter ending 06/30/2003

## Accepted!

Confirmation number: 40824

### Errors and informational messages:

WARNING: Question 9, Aired Sponsored Program #1, Name is blank, other values ignored

WARNING: Question 9, Program #1, Title is blank, other values ignored

Federal Communications Commission Washington D.C. 20554

Approved by OMB 3060-0754

## FCC 398 Children's Television Programming Report

1. Call Sign	Channel Numbe	r Communit	y of License				
TTID C	City  Las Vegas		City		County		ZIP Code
KVBU				NV	Clark		89101
Licensee							
Valley Broadcastin	g Company						
_X_ Network Affilia	ntion: <b>NBC</b>	- · · · · · - · · · · · · · · · · · · ·	Nielsen DMA	A	World Wide Web (if applicable)	Home Page Address	
Independent			Las Vegas		www.kvbc.co	om	
Facility ID Number		Previous Call Sign (if a	pplicable)	License	Renewal Expir	ration Date (mm/dd	/уууу)
69677			^^	10/01/2			
indication of the 73.673? b. Identify publish	see provide information are target child audience, hers who were sent information	to publishers of program				_X_YesNo	
TV Data Tecl Prevue Netwo MB Broadcas Tribune Med Las Vegas Ro TV Guide, Ra Video Viewin	nunications, Astoria, N hnologics, Queensbury orks, Inc., Tulsa, OK sting, St. George, UT ia Services, Glen Falls, eview-Journal, Las Veg	, NY , NY	·				
	wing for each program	that you aired during th	e past three mon	ths that meets	the definition	of Core Programmi	ng.
Complete chart below Title of Program #1:	for each Core Program.					Origination	
Complete chart below	for each Core Program.					Origination <b>Network</b>	

SA@9:30-10:00AM	10	2				
th of Program: 30 (minutes)						
Age of Target Child Audience: from 9 years to 14 years						

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

An engrossing program that shows the target audience, with typical kids ages 9-14, succeeding at several different physical, intellectural and strategic challenges in order to win a fabulous travel prize. The audience will be exposed to historical information about great feats of endurance, from Houdini's escape artistry to Sir Edmund Hilllary's ascent of Mount Everest. Each of the 12 competitive challenges is a metaphor for one of these feats of endurance. In addition, there are strategic challenges based on ten character traits that are important for success. Contestants must estimate probabilities and beat the odds. Overall, the competition balances luck or fate against personal effort so that the contestants learn to balance intellect with intuition in developing their winning strategy. Narration and interviews during each episode trace the emotional growth and insights of the contestants, with an emphasis on how the experience of protracted competition and teamwork teaches both social skills and life skills for achieving success with your goals.

#### **Preemption Report**

Complete the chart below for each core program listed in Question 5 of FCC 398 that was preempted during the past three months. \* Total Times Aired is total times aired at regularly scheduled time plus Number of Preemptions Rescheduled.

Title of Program #1: Endurance		-
Total Times Aired *	Number of Preemptions	Number of Preemptions Rescheduled
12	2	1

Date Preempted/Episode # (1)	If rescheduled, date and time rescheduled. If not rescheduled, enter N/A	Is the rescheduled date the second home?
5/31/03	5/31/03@7:00-7:30am	_X_YesNo
If rescheduled, were promotional eff	forts made to notify public of rescheduled date	e and time? _X_YesNo
Reason for Preemption:Breaking NewsOther News	_ <b>X</b> _Sports Public	_Other

Title of Program #2: Scout's Safari			Origination <b>Network</b>
Days/Times Program Regularly Scheduled:	Total times aired at regularly scheduled time	Number of Preemptions	If preempted, complete Preemption Report
SA@10:00-10:30AM	10	3	
Length of Program: 30 (minutes)			
Age of Target Child Audience: from 9 years to 1	4 years		

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Follows the development of 14-year old Scout Lauer, whose divorced parents have to quickly move Scout from her father's home in New York City to her mother's home on a game reserve in South Africa. The overarching goal of the series is for our main character, Scout to model a learning process for the audience that charts her socio-emotional growth as she adjusts to a completely new life in South Africa. By the end of each episode, Scout will have moved from one level of knowledge to a higher level of knowledge or insight. Specific objectives are to show how Scout makes a good transition into her blended family with a stepfather and new brother, makes new friends in a completely different system, understands different religious and cultural belief systems, and defines a place for herself where she feels secure and confident about her future. As the first children's show actually filmed on location in an African are large reserve, "Scout's Safari" will expose the audience to factually accurate content about threats to the natural environment and reving animal species in their natural habitats.

**Preemption Report** 

Title of Program #2: Scout's Safari		
Total Times Aired *	Number of Preemptions	Number of Preemptions Rescheduled
13	3	3
Date Preempted/Episode # (1)	If rescheduled, date and time rescheduled. If not rescheduled, er N/A	Is the rescheduled date the second home?
5/31/03	5/31/03@8:00-8:30am	_X_YesNo
If rescheduled, were promotional effort	ts made to notify public of rescheduled	I date and time? _X_YesNo
Reason for Preemption:Breaking NewsOther News	_X_Sports Public	Other
Date Preempted/Episode # (2)	If rescheduled, date and time rescheduled, If not rescheduled, en N/A	Is the rescheduled date the second home?
6/7/03	6/8/03@7:30-8:00am	_X_YesNo
If rescheduled, were promotional effort	ts made to notify public of rescheduled	I date and time? _X_YesNo
Reason for Preemption:Breaking NewsOther News	_X_Sports Public	Other
Date Preempted/Episode # (3)	If rescheduled, date and time rescheduled. If not rescheduled, en N/A	Is the rescheduled date the second home?
6/14/03	6/15/03@7:30-8:00am	_X_YesNo
If rescheduled, were promotional effort	s made to notify public of rescheduled	I date and time? _X_YesNo
Reason for Preemption:Breaking NewsOther News	_X_Sports Public	Other
f Program #3: ge Days At Blake Holsey High		Origination Network
Times Program Regularly Scheduled:	Total times aired at regularly scheduled time	Number of Preemptions If preempted, complete Preemption Report
0:30-11:00AM	10	3
of Program: 30 (minutes)		
Target Child Audience: from 9 years t	o 14 years	
	active of the program and how it most	s the definition of Core Programming.

learnig process that relates to their social competence. Each episode also explores science content that relates to resolbing an

immediate problem or some aspect of the larger mystery. Specific objectives are to expose the audience to content about the physical sciences, such as black holes, vortexes, gravity, electricity, satellite transmissions and radio frequencies. Through the character's riments, the audience is exposed to the scientific method, hypothesis testing and analysis of data. Other objectives are to model the development of group cohesion, teamwork, and social competence within the group and between the group and other significant people in their lives.

	e program listed in Question 5 of FCC 398 t	
nonths. * Total Times Aired is total ti Fitle of Program #3: <b>Strange Days A</b>	mes aired at regularly scheduled time plus N t Blake Holsey High	lumber of Preemptions Rescheduled.
Total Times Aired *	Number of Preemptions	Number of Preemptions Rescheduled
13	3	3
Date Preempted/Episode # (1)	If rescheduled, date and time rescheduled. If not rescheduled, enter N/A	Is the rescheduled date the second home?
5/31/03	5/31/03@8:00-8:30am	_X_YesNo
If rescheduled, were promotional effe	orts made to notify public of rescheduled dat	e and time? _X_YesNo
Reason for Preemption:Breaking NewsOther News	_X_Sports Public	Other
1		
Date Preempted/Episode # (2)	If rescheduled, date and time rescheduled. If not rescheduled, enter N/A	Is the rescheduled date the second home?
6/7/03	6/8/03@7:30-8:00am	_X_YesNo
If rescheduled, were promotional effe	orts made to notify public of rescheduled dat	e and time? _X_YesNo
Reason for Preemption:Breaking NewsOther News	_X_Sports Public	Other
Date Preempted/Episode # (3)	If rescheduled, date and time rescheduled. If not rescheduled, enter N/A	Is the rescheduled date the second home?
6/14/03	6/15/03@7:30-8:00am	_X_YesNo
If rescheduled, were promotional effo	orts made to notify public of rescheduled date	e and time? _X_YesNo
Reason for Preemption:Breaking NewsOther News	_X_Sports Public	Other
		Origination <b>Network</b>
•		Network
f Program #4:  toric Planet  Times Program Regularly Scheduled:	• • • • • • • • • • • • • • • • • • •	mber of lf preempted, complete Preemptio Report

Age of Target	Child Audien	ce: from 9	vears to	14 vears

Is assed on the award-winning BBC/Discovery series "Walking with Dinosaurs". It begins over 200 million years ago with the Triassic Period. Over several weeks, the audience travels through time to the Jurassic, Early Cretaceous and Mid-Cretaceous Periods, which ended 65 million years ago. The dawn of the mammals is then covered, with the series ending just a few million years ago. The dawn of the mammals is then covered, with the series ending just a few million years ago. The objectives of this show are to expose the audience to a re-creation of the prehistoric world and explain how the animal kingdom might have lived day by day. Expose learners to content that will enable them to differentiate and match species to eras, to habitat, and to their respective behavior patterns. Expose the audience to information on how and why certain prehistoric beasts were the precursors of species alive today. Expose the audience to basic concepts of the life cycle, the food chain, and the process of species survival vs. extinction. Expose the audience to content on the development of the Earth's geography and the relationship of weather, geography, and natural events to the development of different animal species.

#### **Preemption Report**

Title of Program #4: Prehistoric Planet
months. * Total Times Aired is total times aired at regularly scheduled time plus Number of Preemptions Rescheduled.
Complete the chart below for each core program listed in Question 5 of PCC 398 that was preempted during the past three

Title of Program #4: Prehistoric Planet					
Total Times Aired *	Number of Preemptions	Number of Preemptions Rescheduled			
6	0	0			

Date Preempted/Episode # (1)	If rescheduled, date and time rescheduled. If not rescheduled, enter N/A	Is the rescheduled date the second home?
N/A	N/A	Yes _X_No
If rescheduled, were promotional ef	forts made to notify public of rescheduled date	e and time?Yes _X_No
Reason for Preemption:Breaking NewsOther News	Sports Public	<b>X</b> _Other

Title of Program #5: Croc Files			Origination <b>Network</b>
Days/Times Program Regularly Scheduled:	Total times aired at regularly scheduled time	Number of Preemptions	If preempted, complete Preemption Report
SA@3:30-4:00PM	11	1	1
Length of Program: 30 (minutes)			
Age of Target Child Audience: from 9 years to 14	4 years		, , , , , , , , , , , , , , , , , , , ,

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Takes the audience on world-wide travels with naturalist, adventurer and storyteller Steve Irwin of the Australian Zoo. In humorous and adventursome episodes, Steve, with his wife Terri and a small crew, travel to different locales to film a wide variety of animal species. The objectives of this show are to expose the audience to teh habitat, behavior patterns and, in most cases the dangers of most types of non-domesticated animals. Demonstrate to the audience how to be safe around wild animals, particularly dangerous predators and poisonous snakes. Inform the audience about the life cycle, eating habits and social behavior of different animals. Inform the audience about conservation issues and the relationship and importance of different animals to specific ecosystems.

#### **Preemption Report**

Complete the chart below for each core program listed in Question 5 of FCC 398 that was preempted during the past three months. \* Total Times Aired is total times aired at regularly scheduled time plus Number of Preemptions Rescheduled.

Title of Program #5: Cuca Files	
Title of Program #5: Croc Files	

Total Times Aired *	Number of Pre	empuons	Num	ber of Lieen	nptions Reschedul	eu
12	1		1			
Date Preempted/Episode # (1)	If rescheduled, rescheduled. If N/A	date and time not rescheduled, er		escheduled o	date the second ho	me?
5/3/03	5/4/03@3:30-4	:00pm	_X_Ye	sNo		
If rescheduled, were promotional e	fforts made to notify p	ublic of rescheduled	l date and time	?	_X_Yes	_No
Reason for Preemption:Breaking NewsOther News	_ <b>X</b> _Sports Public		Other			
e of Program #6: C's <b>Operation Junkyard</b>					Origination <b>Network</b>	
rs/Times Program Regularly Schedule		mes aired at y scheduled time	Number of Preemptions	If preempte Report	ed, complete Pree	mptio
@4:00-4:30PM	6		0			
gth of Program: 30 (minutes)						
of Target Child Audience: from 9 ye	ears to 14 years		5			
cribe the educational and informational reality show that creates teams of kineering challenges. The over-arching he who wants to know "how things essfully under pressure to create wo pletely different from the objects's cer defined time pressures and informating machines that spray water, float	ds who are interested g goal of the program work". Specific objecting machines and toriginal purpose. In eanation liminations. That on water, catapult b	in building and in a is to show how the ctives are to commo to demonstrate the ach episode, two gr ney have to create, pals, scoop mud, lif	venting, and e basic principunicate to the use of recyca oups of four laron the junle objects or e	puts the tea ples of enginaudience h ble objects kids form to k on an "Op ven fill pies	ams in competitive the meering are accession teams can we to create somethic eams that actuall peration Junkyans. The engineerin	ssible ork ing y wor rd'' bi
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	of Program #7: Hanna's Animal Adventures			Origination Syndicated	
Days,	Times Program Regularly Scheduled:	Total times aired a regularly scheduled	•		n
SA@	4:30-5:00PM	12	0		
Leng	th of Program: 30 (minutes)				•
Age	of Target Child Audience: from 13 years t	o 16 years			
This l Jack a anima	ibe the educational and informational obje ive action program is designed to meet to as he spends time with nature's creature al and habitat, teaching as he goes. Each we role models and pro-social value with	the educational and inform is across the continents. Jac episode is designed to revo	ational needs of chi ck talks with people cal to children the v	ldren. In each episode the cameras that are knowledgeable about each	h
		Preemption Re	eport		
	Complete the chart below for each core promonths. * Total Times Aired is total times  Title of Program #7: Jack Hanna's Ania	s aired at regularly scheduled			٦
	Total Times Aired *	Number of Preemptions	Nu	mber of Preemptions Rescheduled	-
	12	0	0	noer of Freeinphons Resenedured	-
	,				_
	Date Preempted/Episode # (1)	If rescheduled, date and tir rescheduled. If not resched N/A		rescheduled date the second home?	
	N/A	N/A	Y	es _X_No	]
	If rescheduled, were promotional efforts	made to notify public of res	cheduled date and tir	me?Yes _X_No	
	Reason for Preemption:Breaking NewsOther News	Sports Public	_ <b>X</b> _Othe	er 	
	of Program #8: ing Spaces: Boys vs. Girls			Origination <b>Network</b>	
Days	Times Program Regularly Scheduled:	Total times aired a regularly scheduled			n
SA@	4:00-4:30pm	6	1		
	th of Program: 30 (minutes)				
Age	of Target Child Audience: from 9 years to	14 years			
Boys a	the the educational and informational obje and girls get to show how well they know te a design plan in Trading Spaces: Boy ovation of their partner's "room". The s	w each other, how effective s vs. Girls. Each week a bo	ly the can manage a y or girl will be give	budget, and how skillfully they can en two days and \$5000 dollars to co	mplete

**Preemption Report** 

show his or her knowledge of the other person's preferences, hobbies, and lifestyle to come up with a good design. Then, the challenge of balancing the budget and figuring our the renovation process begins. Participants will learn measurements, spatial reasoning, and principles of aesthtic design as they go through the experience. In the end, they will find out if their knowledge and perception of their

partner was on or off base.

em a firm! A ! 1 sh	: Boys vs. Girls			
Total Times Aired *	Number of Preemptions	Numl	er of Preemption	ons Rescheduled
7	1			
Date Preempted/Episode # (1)	If rescheduled, date and time rescheduled. If not rescheduled, en		scheduled date	the second home?
6/14/03	6/14/03@9:00-9:30am	_ <b>X</b> _Ye	sNo	
If rescheduled, were promotional effo	rts made to notify public of reschedule	d date and time	?	_X_YesNo
Reason for Preemption:Breaking NewsOther News	_X_Sports Public	Other		,
of Program #9: nture Camp				Origination Network
Times Program Regularly Scheduled:	Total times aired at regularly scheduled time	Number of Preemptions	If preempted, o Report	complete Preemptio
3:00-3:30pm	4	2		
th of Program: 30 (minutes)				
CT . CH ! 1 1 1 0 0				
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be the educational and informational obsture Camp takes eight kids to a wild eience into a program of learning and y and the environment. If they demonstrated behaviors, and ecological behaviors, animal care, and ecological with kids they had not known before the chart below for each core months. * Total Times Aired is total times and Total Times Aired *	ojective of the program and how it mee animal complex in Florida where the fun. In each episode, the kids are givenstrate their knowledge and fulfill centrate different adventures with teh are weeks, the group gains lots of import cal balance. They also increase their expressions are described in Question 5 of FCC 3 ness aired at regularly scheduled time plentrate of Preemptions  2  If rescheduled, date and time rescheduled, if not rescheduled, en	ey get to comb ven exposure t crtain responsi nimals (e.g.,rel ant knowledg self-knowledg  898 that was pr us Number of Numb 2	ine competition lots of new in bilities in carine an injure about animal e, while forming the empted during Preemptions Research of Preemptions Research during the emptions Research er of Preemptions Research during the emptions Research er of Preemptions Research	n, relationship-bui aformation about a ng for an animal, the red manatee into the habitats, different ng close friendships the past three scheduled.
months. * Total Times Aired is total tim  Title of Program #9: Adventure Cam  Total Times Aired *  6  Date Preempted/Episode # (1)  5/17/03	pjective of the program and how it mee animal complex in Florida where the fun. In each episode, the kids are givenstrate their knowledge and fulfill centrate different adventures with teh are weeks, the group gains lots of import cal balance. They also increase their exprogram listed in Question 5 of FCC 3 mes aired at regularly scheduled time plep  Number of Preemptions  2  If rescheduled, date and time rescheduled. If not rescheduled, en N/A	ey get to comb ven exposure t ertain responsi imals (e.g.,rel ant knowledg self-knowledg  898 that was prous Number of Numb 2	ine competition of lots of new in bilities in carine an injure about animal e, while forming the preemptions Resembled date	n, relationship-bui aformation about a ng for an animal, the red manatee into the habitats, different ng close friendships the past three scheduled.

Date Preempted/Episode # (2)	If rescheduled, dat rescheduled. If not N/A			date the second home?
6/14/03	6/14/03@8:00-8:3	0am	X_YesNo	
If rescheduled, were promotional effe	orts made to notify publ	ic of rescheduled	date and time?	_ <b>X</b> _YesNo
Reason for Preemption:Breaking NewsOther News	_X_Sports Public		Other	
Complete the following for each program of informational needs of children ages 16 a	ind under, but does not r	ne past three mon meet one or more	ths that is specifically de- elements of the definition	on of Core Programming. Se
.F.R. Section 73.671. Complete chart below  Title of Program #1:  Animal Rescue	for each additional suc	n educational and	i informational program	Origination Syndicated
Dates/Times Program Aired:	Total times	Number of Preemptions	If preempted and resche	eduled, list date and time aire
SA@4:30-5:00AM	12	0		
Length of Program: 30 (minutes)				
Age of Target Child Audience: from 13 year	irs to 16 years			
ated people around the world who he fanimals and provides safety tips on how and families who want to learn about anim  Does the program have educating and inform	to care for all kinds on treatment, care and	f creatures in the distribution of the distrib	e animal kingdom. Th	
If Yes, does the licensee identify each progr 73.673?	am at the beginning of i	its airing consiste	nt with 47 C.F.R Section	n _X_YesNo
If Yes, does the licensee provide information audience, to publishers of program guides co			dication of the target chi	ld _X_YesNo
m. 1 am				
Fitle of Program #2: Jack Hanna's Animal Adventures				Origination Syndicated
	Total times	Number of Preemptions	If preempted and rescho	Syndicated
Jack Hanna's Animal Adventures  Dates/Times Program Aired:	4		If preempted and rescho	Syndicated
Jack Hanna's Animal Adventures  Dates/Times Program Aired: SA@11:00-11:30AM	aired	Preemptions	If preempted and rescho	Syndicated
Jack Hanna's Animal Adventures	aired 7	Preemptions	If preempted and rescho	
Jack Hanna's Animal Adventures  Dates/Times Program Aired:  SA@11:00-11:30AM  Length of Program: 30 (minutes)	aired 7  ars to 16 years  eet the educational and cures across the continuach episode is designed	Preemptions  0  informational rents. Jack talks	needs of children. In ea with people that are kn ildren the world aroun	Syndicated eduled, list date and time airce ch episode the cameras followledgeable about each

If Yes, does the licensee identify each pro	ogram at the be	ginning of its	airing consist	ent with 47 C.F.R Section	_X_YesNo
If Yes, does the licensee provide information audience, to publishers of program guides			_		_X_YesNo
Title of Program #3: Animal Rescue					Origination Syndicated
Dates/Times Program Aired:		Total times aired	Number of Preemptions		led, list date and time aired.
SA@5:00-5:30AM		10	0		
Length of Program: 30 (minutes)				]	
Age of Target Child Audience: from 13	years to 16 yea	ars			
Animal Rescue is a weekly half-hour readedicated people around the world who of animals and provides safety tips on hand families who want to learn about an	help sick, inji ow to care for	ured or abuse all kinds of c	ed animals. T creatures in t	he program also instructs	children on the proper care low is aimed at children
Does the program have educating and inf	orming childre	n ages 16 and	under as a sig	mificant purpose?	_X_YesNo
If Yes, does the licensee identify each pro73.673?	ogram at the be	ginning of its	airing consist	ent with 47 C.F.R Section	_X_YesNo
If Yes, does the licensee provide information once, to publishers of program guides			_	<del>-</del>	X_YesNo
7. Complete the following for each prograchart below for each Core Program.  Title of Program #1:  Adventure Camp	ım that you pla		Matters e next quarter	that meets the definition of	Core Programming. Complete Origination Network
Auventure Camp					Network
Days/Times Program Regularly Scheduled:	Total times to be aired	Length of Pro	ogram A	age of Target Child Audienc	ə:
SA@10:30-11:00AM	12	30 (minutes)	fi	rom 9 to 14 (years)	
Describe the educational and informational Adventure Camp takes eight kids to a wand science into a program of learning a ecology and the environment. If they de campers earn beads for an opportunity or swimming with dolphins). Over sever animal behaviors, animal care, and ecol teams with kids they had not known beto	rild animal cor and fun. In eac monstrate the to have differ ral weeks, the ogical balance	mplex in Flor ch episode, th ir knowledge ent adventur group gains l	ida where the ne kids are give and fulfill ce es with teh ar lots of import	ey get to combine competit ven exposure to lots of new ertain responsibilities in ca nimals (e.g.,releasing an inj ant knowledge about anim	ion, relationship-building, information about animals, ing for an animal, the ured manatee into the wild al habitats, different
Title of Program #2.				*** *** *** *** ***	Origination
Title of Program #2: Scout's Safari				*** ** ** ** ** ** ** ** ** ** ** ** **	Origination Network

·			_
SA@10:00-10:30AM	13	30 (minutes)	from 9 to 14 (years)

ibe the educational and informational objective of the program and how it meets the definition of Core Programming.

New York City to her mother's home on a game reserve in South Africa. The overarching goal of the series is for our main character, Scout to model a learning process for the audience that charts her socio-emotional growth as she adjusts to a completely new life in South Africa. By the end of each episode, Scout will have moved from one level of knowledge to a higher level of knowledge or insight. Specific objectives are to show how Scout makes a good transition inot her blended family with a stepfather and new brother, makes new friends in a completely different system, understands different religious and cultural belief systems, and defines a place for herself where she feels secure and confident about her future. As the first children's show actually filmed on location in an African animal reserve, "Scout's Safari" will expose the audience to factually accurate content about threats to the natural environment and preserving animal species in their natural habitats.

Days/Times Program Regularly Scheduled:  Total times to be aired  Length of Program Age of Target Child Audience:	Title of Program #3: Strange Days At Blake Holsey High				Origination <b>Network</b>
		Total times to be aired	Length of Program	Age of Target Child Audience	:
SA@9:30-10:00AM 13 30 (minutes) from 9 to 14 (years)	SA@9:30-10:00AM	13	30 (minutes)	from 9 to 14 (years)	

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Focuses on a group of five young teens who are students at a very unusual boarding school. Strange phenomena happen at the school, and our kids our members of a science club that decides, with the help of their professor, to figure it all out. The iniator of many of thei investigative processes is the newest student to the school, Josie Trent. In exploring the larger mystery of why the phenomena occur, our kids also deal with issues relating to their socio-emotional messages. In each episode, one of the main characters models a scientific content in a narrative story with strong socio-emotional messages. In each episode, one of the main characters models a learnig process that relates to their social competence. Each episode also explores science content that relates to resolbing an immediate problem or some aspect of the larger mystery. Specific objectives are to expose the audience to content about the physical sciences, such as black holes, vortexes, gravity, electricity, satellite transmissions and radio frequencies. Through the character's imments, the audience is exposed to the scientific method, hypothesis testing and analysis of data. Other objectives are to model the development of group cohesion, teamwork, and social competence within the group and between the group and other significant people in their lives.

Title of Program #4: Trading Spaces: Boys vs. Girls				Origination Network
Days/Times Program Regularly Scheduled:	Total times to be aired	Length of Program	Age of Target Child Audience	
SA@4:00-4:30PM	13	30 (minutes)	from 9 to 14 (years)	

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Boys and girls get to show how well they know each other, how effectively the can manage a budget, and how skillfully they can execute a design plan in Trading Spaces: Boys vs. Girls. Each week a boy or girl will be given two days and \$5000 dollars to complete a renovation of their partner's "room". The space might be a bedroom, a recreation room, or a club house, but the "designer" has to show his or her knowledge of the other person's preferences, hobbies, and lifestyle to come up with a good design. Then, the challenge of balancing the budget and figuring our the renovation process begins. Participants will learn measurements, spatial reasoning, and principles of aesthtic design as they go through the experience. In the end, they will find out if their knowledge and perception of their partner was on or off base.

Title of Program #5: Croc Files				Origination <b>Network</b>
Days/Times Program Regularly Scheduled:	Total times to be aired	Length of Program	Age of Target Child Audience	:
ァ・@3:30-4:00PM	13	30 (minutes)	from 9 to 14 (years)	

Describe the educational and informational objective of the program and how it meets the definition of Core Programming.

Takes the audience on world-wide travels with naturalist, adventurer and storyteller Steve Irwin of the Australian Zoo. In humorous

and adventursome episodes, Steve, with his wife Terri and a small crew, travel to different locales to film a wide variety of animal species. The objectives of this show are to expose the audience to teh habitat, behavior patterns and, in most cases the dangers of most of non-domesticated animals. Demonstrate to the audience how to be safe around wild animals, particularly dangerous parators and poisonous snakes. Inform the audience about the life cycle, eating habits and social behavior of different animals. Inform the audience about conservation issues and the relationship and importance of different animals to specific ecosystems.

Title of Program #6: Croc Files				Origination <b>Network</b>
Days/Times Program Regularly Scheduled:	Total times to be aired	Length of Program	Age of Target Child Audience	:
SA@4:00-4:30PM	13	30 (minutes)	from 9 to 14 (years)	
Describe the educational and informa Takes the audience on world-wide t and adventursome episodes, Steve,	travels with natura	ılist, adventurer and s	storyteller Steve Irwin of the Au	stralian Zoo. In humorous

Takes the audience on world-wide travels with naturalist, adventurer and storyteller Steve Irwin of the Australian Zoo. In humorous and adventursome episodes, Steve, with his wife Terri and a small crew, travel to different locales to film a wide variety of animal species. The objectives of this show are to expose the audience to teh habitat, behavior patterns and, in most cases the dangers of most types of non-domesticated animals. Demonstrate to the audience how to be safe around wild animals, particularly dangerous predators and poisonous snakes. Inform the audience about the life cycle, eating habits and social behavior of different animals. Inform the audience about conservation issues and the relationship and importance of different animals to specific ecosystems.

Title of Program #7: Jack Hanna's Animal Adventures				Origination Network
Days/Times Program Regularly Scheduled:	Total times to be aired	Length of Program	Age of Target Child Audience	•
SA@4:30-5:00PM	12	30 (minutes)	from 13 to 16 (years)	

ibe the educational and informational objective of the program and how it meets the definition of Core Programming.

The live action program is designed to meet the educational and informational needs of children. In each episode the cameras follow Jack as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social value within an environmentally responsible universe.

Title of Program #8: Jack Hanna's Animal Adventures				Origination Network
Days/Times Program Regularly Scheduled:	Total times to be aired	Length of Program	Age of Target Child Audience	;
SA@11:00-11:30AM	7	30 (minutes)	from 13 to 16 (years)	

Describe the educational and informational objective of the program and how it meets the definition of Core Programming. This live action program is designed to meet the educational and informational needs of children. In each episode the cameras follow Jack as he spends time with nature's creatures across the continents. Jack talks with people that are knowledgeable about each animal and habitat, teaching as he goes. Each episode is designed to reveal to children the world around them in a way that presents positive role models and pro-social value within an environmentally responsible universe.

- 8. Does the licensee publicize the existence and location of the stations's Children's Television Programming \_X\_Yes \_\_\_No Reports (FCC 398) as required by 47 C.F.R. Section 73.3526(e)(11)(iii)?
- 9. List Core Programs, if any, aired by other stations that are sponsored by the licensee and that meet the criteria set forth in 47 C.F.R. Section 73.671. Also indicate whether the amount of total Core Programming broadcast by another station increased.

V.	of Program	_	Channel Number of Station Airing Sponsored Program	Did total programming Increase?
				Yes _ <b>X</b> _No

For each Core Program sponsored by the licensee, complete the chart below.

of Program #1:			Origination
Days/Times Program Regularly Scheduled:	Total times aired	Number of Preemptions	If preempted and rescheduled, list date and time aired.
Length of Program: (minutes)			·
Age of Target Child Audience: from years to	years		
10. Name of children's programming liaison:			
Name Telephone N			
Mari Beth Bindues		Telephone N 702-657-320	umber (include area code)
Address 1500 Foremaster Lane		702-657-320	Address (if applicable)

17 Include any other comments or information you want the Commission to consider in evaluating your compliance with the Children's Telesision Act (or use this space for supplemental explanations). This may include information on any other non-core educational and informational programming that you aired this quarter or plan to air during the next quarter, or any existing or proposed non-broadcast efforts that will enhance the educational and informational value of such programming to children. See 47 C.F.R. Section 73.671, NOTE 2.

See public file for public service announcements designed specifically for children.

KVBC as par of their community outreach also provides station studio tours to local youth groups.

The More You Know Website, (www.nbci.com/tmyk) features actual video clips form the award-winning public service announcements, referral information for the organizations referenced in the PSA's, a general campaign overview, and educational materials produced in connection with NBC programming. The site also includes a "feature of the month" page which addresses select TMYK topics, a list of the campaign's most recent accolades, and actionable video of the latest TMYK events.

To supplement and enhance the educational value of the network's "Teen NBC" programs, NBC has a web site (www.nbc.com/tnbc) specifically dedicated to teens. This site was recently re-launced with a new design. THe goals of this site are first, to create a platform for the teen community where opportunities for self-expressions become the core of the interactive experience; second to build these communites wherever possible around the themes and ideas generated within the TNBC shows themselves; and third, to provide online resources of information and guidance around the issues that most effect teens' lives.

WILLFUL FALSE STATEMENTS MADE ON THIS FORM ARE PUNISHABLE BY FINE AND/OR IMPRISONMENT (U.S. CODE, TITLE 18, SECTION 1001), AND/OR REVOCATION OF ANY STATION LICENSE OR CONSTRUCTION PERMIT (U.S. CODE, TITLE 47, SECTION 312(a)(1)), AND/OR FORFEITURE (U.S. CODE, TITLE 47, SECTION 503).

I certify that the statements in this application are true, complete, and correct to the best of my knowledge and belief, and are made in good faith.

1 of Licensee	Signature (only for printed version)
Valley Broadcasting Company	M. I I
	Marbeth Dindues

Date 7/0/03	
. ,	FCC 398 April 2001 (1.3) (end)

## PROGRAMMING THAT IS SPECIFICALLY DESIGNED TO SERVE THE EDUCATIONAL AND INFORMATIONAL NEEDS OF **CHILDREN BETWEEN 9 AND 14**

## CORE PROGRAMMING FOR 2<sup>ND</sup> QUARTER 2003 (NBC)

Airdate 04/05/03 Time 0930-1000

**ENDURANCE** 

Duration 30:00

Airdate 04/05/03 Time 1000-1030

STRANGE DAYS AT BLAKE HOLSEY HIGH

Airdate 04/05/03

Duration 30:00

Time 1030-1100 Duration 30:00

SCOUT'S SAFARI

Airdate 04/05/03

Time 1500-1530 Duration 30:00

PREHISTORIC PLANET

Airdate 04/05/03

Time 1530-1600

**CROC FILES** 

Duration 30:00

Airdate 04/05/03

Time 1600-1630

Duration 30:00

**TLC'S OPERATION JUNKYARD** 

Airdate 04/12/03

Time 0930-1000

Duration 30:00

**ENDURANCE** 

Airdate 04/12/03

Time 1000-1030

Duration 30:00

STRANGE DAYS AT BLAKE HOLSEY HIGH

Airdate 04/12/03

Time 1030-1100

Duration 30:00

SCOUT'S SAFARI

Airdate 04/12/03 Time 1500-1530 Duration 30:00	PREHISTORIC PLANET
Airdate 04/12/03 Time 1530-1600 Duration 30:00	CROC FILES
Airdate 04/12/03 Time 1600-1630 Duration 30:00	TLC'S OPERATION JUNKYARD
Airdate 04/19/03 Time 0930-1000 Duration 30:00	ENDURANCE
Airdate 04/19/03 Time 1000-1030 Duration 30:00	STRANGE DAYS AT BLAKE HOLSEY HIGH
Airdate 04/19/03 Time 1030-1100 Duration 30:00	SCOUT'S SAFARI
Airdate 04/19/03 Time 1500-1530 Duration 30:00	PREHISTORIC PLANET
Airdate 04/19/03 Time 1530-1600 Duration 30:00	CROC FILES
Airdate 04/19/03 Time 1600-1630 Duration 30:00	TLC'S OPERATION JUNKYARD
Airdate 04/26/03 Time 0930-1000 Duration 30:00	ENDURANCE
Airdate 04/26/03 Time 1000-1030 Duration 30:00	STRANGE DAYS AT BLAKE HOLSEY HIGH

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Airdate 04/26/03 Time 1030-1100 Duration 30:00	SCOUT'S SAFARI
Airdate 04/26/03 Time 1500-1530 Duration 30:00	PREHISTORIC PLANET
Airdate 04/26/03 Time 1530-1600 Duration 30:00	CROC FILES
Airdate 04/26/03 Time 1600-1630 Duration 30:00	TLC'S OPERATION JUNKYARD
Airdate 05/03/03 Time 0930-1000 Duration 30:00	ENDURANCE
Airdate 05/03/03 Time 1000-1030 Duration 30:00	STRANGE DAYS AT BLAKE HOLSEY HIGH
Airdate 05/03/03 Time 1030-1100 Duration 30:00	SCOUT'S SAFARI
Airdate 05/03/03 Time 1533-1600	CROC FILES
Duration 27:00	Joined in progress; Kentucky Derby ran over.
Airdate 05/03/03 Time 1600-1630 Duration 30:00	TLC'S OPERATION JUNKYARD
Airdate 05/04/03 Time 1530-1600	PREHISTORIC PLANET
Duration 30:00	DB FROM 5/03
Airdate 05/10/03 Time 0930-1000 Duration 30:00	ENDURANCE

Airdate 05/10/03 Time 1000-1030 Duration 30:00	STRANGE DAYS AT BLAKE HOLSEY HIGH
Airdate 05/10/03 Time 1030-1100 Duration 30:00	SCOUT'S SAFARI
Airdate 05/10/03 Time 1500-1530 Duration 30:00	PREHISTORIC PLANET
Airdate 05/10/03 Time 1530-1600 Duration 30:00	CROC FILES
Airdate 05/10/03 Time 1600-1630 Duration 30:00	TLC'S OPERATION JUNKYARD
Airdate 05/17/03 Time 0930-1000 Duration 30:00	ENDURANCE
Airdate 05/17/03 Time 1000-1030 Duration 30:00	STRANGE DAYS AT BLAKE HOLSEY HIGH
Airdate 05/17/03 Time 1030-1100 Duration 30:00	SCOUT'S SAFARI
Airdate 05/17/03 Time 1545-1600	CROC FILES
Duration 15:00	Joined in progress; Horse Racing ran over.
Airdate 05/17/03 Time 1600-1630 Duration 30:00	TRADING SPACES: BOYS VS. GIRLS
Airdate 05/18/03 Time 1530-1600	ADVENTURE CAMP
Duration 30:00	DB FROM 5/17

Airdate 05/24/03 Time 0930-1000 Duration 30:00	ENDURANCE
Airdate 05/24/03 Time 1000-1030 Duration 30:00	STRANGE DAYS AT BLAKE HOLSEY HIGH
Airdate 05/24/03 Time 1030-1100 Duration 30:00	SCOUT'S SAFARI
Airdate 05/24/03 Time 1500-1530 Duration 30:00	ADVENTURE CAMP
Airdate 05/24/03 Time 1530-1600 Duration 30:00	CROC FILES
Airdate 05/24/03 Time 1600-1630 Duration 30:00	TRADING SPACES: BOYS VS. GIRLS
Airdate 05/31/03 Time 0700-0730 Duration 30:00	ENDURANCE
Airdate 05/31/03 Time 0730-0800 Duration 30:00	STRANGE DAYS AT BLAKE HOLSEY HIGH
Airdate 05/31/03 Time 0800-0830 Duration 30:00	SCOUT'S SAFARI
Airdate 05/31/03 Time 1500-1530 Duration 30:00	ADVENTURE CAMP
Airdate 05/31/03 Time 1530-1600 Duration 30:00	CROC FILES

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Airdate 05/31/03 Time 1600-1630 Duration 30:00	TRADING SPACES: BOYS VS. GIRLS
Airdate 06/07/03 Time 1610-1630	TRADING SPACES: BOYS VS. GIRLS
Duration 20:00	Joined in progress; Horse Racing ran over.
Airdate 06/08/03 Time 1900-1930	STRANGE DAYS AT BLAKE HOLSEY HIGH
Duration 30:00	DB FROM 6/07.
Airdate 06/08/03 Time 1930-2000	SCOUT'S SAFARI
Duration 30:00	DB FROM 6/07.
Airdate 06/14/03 Time 0800-0830 Duration 30:00	ADVENTURE CAMP
Airdate 06/14/03 Time 0830-0900 Duration 30:00	CROC FILES
Airdate 06/14/03 Time 0900-0930 Duration 30:00	TRADING SPACES: BOYS VS. GIRLS
Airdate 06/14/03 Time 0930-1000 Duration 30:00	ENDURANCE
Airdate 06/14/03 Time 1000-1030 Duration 30:00	STRANGE DAYS AT BLAKE HOLSEY HIGH
Airdate 06/15/03 Time 1930-2000	SCOUT'S SAFARI
Duration 30:00	DB FROM 6/14.
Airdate 06/21/03 Time 0930-1000 Duration 30:00	ENDURANCE

Airdate 06/21/03 Time 1000-1030 Duration 30:00	STRANGE DAYS AT BLAKE HOLSEY HIGH
Airdate 06/21/03 Time 1030-1100 Duration 30:00	SCOUT'S SAFARI
Airdate 06/21/03 Time 1500-1530 Duration 30:00	ADVENTURE CAMP
Airdate 06/21/03 Time 1530-1600 Duration 30:00	CROC FILES
Airdate 06/21/03 Time 1600-1630 Duration 30:00	TRADING SPACES: BOYS VS. GIRLS
Airdate 06/28/03 Time 0700-0730 Duration 30:00	ENDURANCE
Airdate 06/28/03 Time 0730-0800 Duration 30:00	STRANGE DAYS AT BLAKE HOLSEY HIGH
Airdate 06/28/03 Time 0800-0830 Duration 30:00	SCOUT'S SAFARI
Airdate 06/28/03 Time 1500-1530 Duration 30:00	ADVENTURE CAMP
Airdate 06/28/03 Time 1530-1600 Duration 30:00	CROC FILES
Airdate 06/28/03 Time 1600-1630 Duration 30:00	TRADING SPACES: BOYS VS. GIRLS

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# "DISCOVERY KIDS ON NBC" EDUCATIONAL OBJECTIVES AS OF MAY 17, 2003

Effective Saturday, May 17<sup>th</sup> 2003, the Discovery Kids on NBC lineup will change with the new shows, "Adventure Camp" and "Trading Spaces: Boys vs. Girls" replacing "Prehistoric Planet" and "Operation Junkyard." Following are descriptions of the educational and informational objectives for the two new shows and how they meet the definition of Core Programming.

#### ADVENTURE CAMP

Adventure Camp takes eight kids to a wild animal complex in Florida where they get to combine competition, relationship-building, and science into a program of learning and fun. In each episode, the kids are given exposure to lots of new information about animals, ecology and the environment. If they demonstrate their knowledge and fulfill certain responsibilities in caring for an animal, the campers earn beads for an opportunity to have different adventures with the animals (e.g., releasing an injured manatee into the wild or swimming with dolphins). Over several weeks, the group gains lots of important knowledge about animal habitats, different animal behaviors, animal care, and ecological balance. They also increase their self-knowledge, while forming close friendships and teams with kids they had not known before.

#### TRADING SPACES: BOYS VS. GIRLS

Boys and girls get to show how well they know each other, how effectively they can manage a budget, and how skillfully they can execute a design plan in Trading Spaces: Boys vs. Girls. Each week a boy or girl will be given two days and \$5000 dollars to complete a renovation of their partner's "room." The space might be a bedroom, a recreation room, or a club house, but the "designer" has to show his or her knowledge of the other person's preferences, hobbies, and lifestyle to come up with a good design. Then, the challenge of balancing the budget and figuring out the renovation process begins. Participants will learn measurement, spatial reasoning, and principles of aesthetic design as they go through the experience. In the end, they will find out if their knowledge and perception of their partner was on or off base.

In compliance with the Children's Television regulations that became effective January 2, 1997, the **DISCOVERY KIDS ON NBC** programs feature an on-air icon indicating each program is "educational and informational" for children. This icon is displayed at the beginning of each broadcast. Also, in compliance with the new regulations, the following document, which includes "educational and informational" objectives of **DISCOVERY KIDS ON NBC**, must be placed in your public file.

Each of the programs listed below, which make up NBC's Children's Programming block, is specifically designed to serve the "educational and informational" needs of children, ages 9-14. All of the programs have educational objectives that are central to the content and appropriate to the program genre.

Two programs have a non-fiction documentary-type format. Both provide historically and factually correct information about the animal kingdom and animal habitats. One program, "Croc Files," is set in a contemporary context and combines comedic and adventure elements with the presentation of educational content. The second, "Prehistoric Planet," recreates the prehistoric world through award-winning digital animation and describes the life and survival patterns of animals through several prehistoric eras.

Four reality-type programs demonstrate how skill and teamwork combine to accomplish a goal. In these shows, the real-life example is instructional. The challenges the teams face are metaphors for the real-life experiences of the target audience. One show, "Operation Junkyard," stresses physics and engineering challenges. Another reality show, "Endurance," follows several teams over 13 weeks of competition, culminating in success for the team that has mastered both strategy and skill to endure the longest. The third show, "Adventure Camp" follows the learning curve of eight boys and girls living in a wild animal complex in Florida. The kids have to succeed at various challenges in order to have opportunities to work with the wide array of animals in the park. The fourth reality show, "Trading Spaces: Boys vs. Girls" takes the audience into the homes of kids who want a total makeover for their bedrooms or other personal space. The challenge is for each team to demonstrate how well they know the other person in fulfilling their friend's request for a dream space.

#### "DISCOVERY KIDS ON NBC" EDUCATIONAL OBJECTIVES/Page 2

The two live-action fiction programs embed factual information within the context of a narrative story. The story emanates from some aspect of the social and emotional development of the adolescent characters. "Scout's Safari" follows the development and adjustment of Scout Lauer, a 14-year-old girl who moves from a New York City apartment to a South African game reserve. She has a lot to learn about relationships and her place in the world. However, Scout also develops her knowledge about different cultures, living in a naturalistic setting and caring for plant and animal life. "Strange Days at Blake Holsey High" revolves around a group of teens enrolled in boarding school. They are science nerds on a mission to solve a complex mystery involving a vortex and an array of other science challenges. The lead character, Josie Trent, is independent, free-thinking and determined to make sense of her own illogical life, which, it turns out, is intertwined with the strange goings-on at the school.

All shows were developed specifically with the young adolescent and pre-adolescent child in mind. Each program was supported by a team, composed of the creative personnel (producers and writers), an educational consultant, and several technical consultants appropriate to the requirements of each show. The technical consultants verified all the factual content or tested the competitive challenges that were presented in each program. The educational consultant worked with the creative team to convey content at a level of comprehension for the target audience and to develop age-appropriate themes for learning within each episode of every program. All of the educational content was integrated into the action and movement of each episode so that the entertainment and education would be interdependent and present throughout the program.

<u>PREHISTORIC PLANET</u> is based on the award-winning BBC/Discovery series "Walking with Dinosaurs." It begins over 200 million years ago with the Triassic Period. Over several weeks, the audience travels through time to the Jurassic, Early Cretaceous and Mid-Cretaceous Periods, which ended 65 million years ago. The dawn of the mammals is then covered, with the series ending just a few million years ago. The objectives of this show are to:

- Expose the audience to a re-creation of the prehistoric world and explain how the animal kingdom might have lived day by day.
- Expose learners to content that will enable them to differentiate and match species to eras, to habitat, and to their respective behavior patterns.
- Expose the audience to information on how and why certain prehistoric beasts were the precursors of species alive today.
- Expose the audience to basic concepts of the life cycle, the food chain, and the process of species survival vs. extinction.
- Expose the audience to content on the development of the Earth's geography and the relationship of weather, geography, and natural events to the development of different animal species.

<u>CROC FILES</u> takes the audience on world-wide travels with naturalist, adventurer and story-teller Steve Irwin of the Australian Zoo. In humorous and adventuresome episodes, Steve, with his wife Terri and a small crew, travel to different locales to film a wide variety of animal species. The objectives of this show are to:

- Expose the audience to the habitat, behavior patterns and, in most cases, the dangers of most types of nondomesticated animals.
- Demonstrate to the audience how to be safe around wild animals, particularly dangerous predators and poisonous snakes.
- Inform the audience about the life cycle, eating habits and social behavior of different animals.
- Inform the audience about conservation issues and the relationship and importance of different animals to specific ecosystems.

<u>OPERATION JUNKYARD</u> is a reality show that creates teams of kids who are interested in building and inventing, and puts the teams in competitive engineering challenges. The over-arching goal of the program is to show how the basic principles of engineering are accessible to anyone who wants to know "how things work." Specific objectives are to communicate to the audience how teams can work successfully under pressure to create working machines and to demonstrate the use of recyclable objects to create something completely different from the object's original purpose. In each episode, two groups of four kids form teams that actually work under defined time pressures and information

#### "DISCOVERY KIDS ON NBC" EDUCATIONAL OBJECTIVES/Page 3

limitations. They have to create, from the junk on an "Operation Junkyard" bus, working machines that spray water, float on water, catapult balls, scoop mud, lift objects or even fill pies. The engineering is diagrammed for the audience to track each team's progress, and the underlying concepts of the project are explained in everyday terms. After each machine is built, a rousing and sometimes hilarious competition is held to see which contraption succeeds in fulfilling its purpose.

ENDURANCE is an engrossing program that shows boys and girls succeeding at several different physical, intellectual and strategic challenges in order to win a fabulous travel prize. The audience will be exposed to historical information about great feats of endurance, from Houdini's escape artistry to Sir Edmund Hillary's ascent of Mount Everest. Each of the 12 competitive challenges is a metaphor for one of these feats of endurance. In addition, there are strategic challenges based on ten character traits that are important for success. Contestants must estimate probabilities and beat the odds. Overall, the competition balances luck or fate against personal effort so that the contestants learn to balance intellect with intuition in developing their winning strategy. Narration and interviews during each episode trace the emotional growth and insights of the contestants, with an emphasis on how the experience of protracted competition and teamwork teaches both social skills and life skills for achieving success with your goals.

STRANGE DAYS AT BLAKE HOLSEY HIGH focuses on a group of five young teens who are students at a very unusual boarding school. Strange phenomena happen at the school, and our kids are members of a science club that decides, with the help of their professor, to figure it all out. The initiator of many of their investigative processes is the newest student to the school, Josie Trent. In exploring the larger mystery of why the phenomena occur, our kids also deal with issues relating to their socio-emotional development. The educational goal of the program is to embed scientific content in a narrative story with strong socio-emotional messages. In each episode, one of the main characters models a learning process that relates to their social competence. Each episode also explores science content that relates to resolving an immediate problem or some aspect of the larger mystery. Specific objectives are to expose the audience to content about the physical sciences, such as black holes, worm holes, vortexes, gravity, electricity, satellite transmissions and radio frequencies. Through the characters' experiments, the audience is exposed to the scientific method, hypothesis testing and analysis of data. Other objectives are to model the development of group cohesion, teamwork, and social competence within the group and between the group and other significant people in their lives.

SCOUT'S SAFARI follows the development of 14-year-old Scout Lauer, whose divorced parents have to quickly move Scout from her father's home in New York City to her mother's home on a game reserve in South Africa. The overarching goal of the series is for our main character, Scout, to model a learning process for the audience that charts her socio-emotional growth as she adjusts to a completely new life in South Africa. By the end of each episode, Scout will have moved from one level of knowledge to a higher level of knowledge or insight. Specific objectives are to show how Scout makes a good transition into her blended family with a stepfather and new brother, makes new friends in a completely different system, understands different religious and cultural belief systems, and defines a place for herself where she feels secure and confident about her future. As the first children's show actually filmed on location in an African animal reserve, "Scout's Safari" will expose the audience to factually accurate content about threats to the natural environment and preserving animal species in their natural habitats.

#### DISCOVERY KIDS ON NBC EDUCATIONAL OBJECTIVE FOR NEW SHOW, BEGINNING 9/13/03:

#### JEFF CORWIN UNLEASHED

"Jeff Corwin Unleashed" has one overarching goal; to show the audience the importance of ecological balance and wildlife conservation. Every episode features the naturalist and environmentalist, Jeff Corwin, on his worldwide travels. Jeff is a no frills traveler, interested in documenting and sharing with the audience an abundance of information about animal habitats, zoology, species evolution and ecosystems. In each episode of this show, the viewers will see Jeff go deep into forests, swamps, deserts, mountains, and rivers to find unusual and rare animals from different countries. He always goes right to the original habitat, pointing out historical facts along the way, so our audience not only understands where the animals live, but why and how the animals exist in their particular ecosystem.

# "CORE" PROGRAMMING - PROGRAMMING FURNISHED BY THE NBC NETWORK THAT IS SPECIFICALLY DESIGNED TO SERVE THE EDUCATIONAL AND INFORMATIONAL NEEDS OF CHILDREN 16 AND UNDER (AGE TARGET: 9-14) APRIL – JUNE 2003

Airdate: 4/5/03

Time:

Duration: 30:00

# PREHISTORIC PLANET JURASSIC BEACH (#998003)

When Pangaea splits into seven continents, around 149 million years B.C., a golden age of sea reptiles begins. The Cryptoclidus is 26 feet long and bigger than an elephant, but it can swim faster than a seal. Opthalmosaurus is an airbreathing reptile whose feet have evolved into flippers. But the queen of them all is Liopleurodon, at 165 tons and 80 feet long, it is the largest carnivore that will ever live. Even sharks are no match for this small-eyed giant with a keen sense of smell and car-sized jaws. Meanwhile, on the beaches, food is scarce for meat-eating scavengers such as Eustreptospondylus. If they are lucky, they might catch a low-flying Rhamphoryncus as it lands to feed on horseshoe crab eggs. If they are even luckier, a hurricane might beach the mighty Liopleurodon and provide a real feast.

Airdate: 4/5/03

Time:

Duration: 30:00 CROC FILES CHARLIE (#941001)

The Irwins introduce us to Charlie, a crocodile that was born and raised in captivity. We see their efforts to transfer Charlie out of the concrete pit in which he was raised and into a pond he can share with his new mate, Angel. Along the way, we learn a few facts about crocodiles. For instance, the teeth of saltwater crocodiles mesh together like a giant vise grip, for a bite with 3000 pounds of pressure per square inch. The crocodile's tongue forms a palatal valve in the back of its throat that prevents water from going down the throat when the croc is underwater. Crocodiles are most dangerous at the water's edge, where they lie in wait for their prey.

Airdate: 4/5/03

Time:

Duration: 30:00

#### OPERATION JUNKYARD

GO-CART (#999008)

Round two of the overall competition pits the Rummaging Robots (blue team) against the Jurassic Junkers (red team). Each team must build a pedal-powered go-cart for a relay race that will determine the winner. The necessary elements for a working go-cart are a chassis, a drive train, wheels and a steering mechanism. The Junkers build a chassis from scratch, while the Robots use a pre-made metal basket, saving lots of time. A crucial element is the placement of the seat and pedals, especially since each team must allow for height differences among their members. The chain must also be neither too tight nor too loose or the cart won't move, a problem the Robots face when their frame bends. Last second adjustments get them ready for the competition, but the Junkers' cart is faster. The Junkers win and advance to the next round.

#### [Educational Concept: Pedal propulsion.]

Airdate: 4/5/03

Time:

Duration: 30:00 **ENDURANCE** 

SQUEEZE PLAY (#838006)

Throughout history, leadership and political power are won by those who understand both the competition and the issues among a group of people. In this challenge, **SQUEEZE PLAY**, the winner will need to know or intuit the prominent issues among the total group of players. Each team member occupies a space on a pyramid drawn in the sand. The host then asks each person to guess how the majority of the players responded to questions from a survey that was conducted prior to the competition. Those who answer incorrectly are eliminated from the pyramid. The one who has the best knowledge about the group advances to stand at the apex of the pyramid. This challenge tests the players' attentiveness

and perception of others around them.

[Educational Message: The winner is not always the strongest or smartest person, but the person with the best understanding of their competition.]

Airdate: 4/5/03

Time:

Duration: 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

SHRINK (#001013)

Josie has not grown for two years. Her lack of height is starting to get to her, especially when other classmates are picking on her for being short. Josie wishes she were taller and even attempts very strange acrobatics in order to try to grow a few more inches. Josie finds out what being small is really like when she shrinks down to about three inches tall. Absolutely distraught, Josie is horrified at the thought that she may stay that way. The janitor mysteriously appears and clues Josie in on using her smallness as an asset rather than as a hindrance. Josie, using her new height to her advantage, manages to save her school. Josie concludes that being short is not so bad after all.

[Educational Message: Accept yourself for what you are and what you're not.]

Airdate: 4/5/03

Time:

Duration: 30:00 SCOUT'S SAFARI

KRUGER'S GOLD (#000012)

While roughhousing, Tyler and Scout knock a painting off the wall and find a treasure map behind it. The map claims to mark the location of gold shipments that former South African president Paul Kruger sent to armed forces during the Boer War. With Sophie and Bongani in tow, Scout and Tyler set out to search for the gold. Scout is possessive of the map and headstrong about leading the others. Bongani urges the others to give up the search but they won't hear of it. Finally, the map leads them to an old prospector, Horace Nash, who shows them that the map is just one of many fakes that his brother-in-law made to teach dreamers like Horace a lesson. Scout apologizes to her friends for dragging them into a wild goose chase.

[Educational Message: The pursuit of wealth means nothing if it becomes more important than friendship.]

Airdate: 4/12/03

Time:

Duration: 30:00

## PREHISTORIC PLANET

SKY KING (#998004)
In the Cretaceous Period.

In the Cretaceous Period, 125 million years ago, flying reptiles (pterosaurs) take to the skies. Ornithocheirus is wider than a small airplane, with a 40-foot wingspan. Every year, it crosses several thousand miles of ocean to return to its home island to mate. Along the way, it can be grounded for days by tropical rains, forced to keep its distance from land-dwellers like the 30-foot long Iguanadon and its armored traveling companion, Polacanthus—not to mention the claw-toed Utahraptor, often considered the deadliest dinosaur of all. Finally, Ornithocheirus arrives home and joins the other males on the beach to wait for the females. Driven from the prime mating area by younger males and shunned by the females, he dies. His body provides food for the young and the circle of life is complete.

Airdate: 4/12/03

Time:

Duration: 30:00 CROC FILES

#### **DEADLY AUSTRALIAN SNAKES (#941015)**

Steve presents a number of dangerous snakes that are native to Australia. He explains their habits, traits and levels of aggression, as well as the type of equipment he uses to catch them. Among the snakes we meet are the highly venomous King Brown; the fast-striking Death Adder, whose ability to kill with one bite ranks it among the top ten most venomous snakes in the world; and the Red Belly Black snake, which flattens its neck like a cobra when aggressive. In Tasmania, the common and dangerous copperhead lives on a diet of rodents, frogs and even its fellow copperheads. Three species of tiger snake also live there, all venomous.

Airdate: 4/12/03

Time:

Duration: 30:00

#### **OPERATION JUNKYARD**

#### MECHANICAL CRANE (#999009)

The Junkyard Jugglers (blue team) and Funky Junkers (red team) must build mechanical cranes that can move a variety of objects. Both teams use the same basic design of a mast, jib and grabber. A speed-rail joint allows the jib to move. The Jugglers also add a claw to their design, after much arguing about which approach to use. They have to make last-minute adjustments to their counterweight as well. In competition at the docks, however, the Jugglers' crane performs well, while the Junkers find that their oversized scoop is simply too big to grasp many of the objects. The Jugglers win and advance.

[Educational Concept: Crane design and counterweights.]

Airdate: 4/12/03

Time:

Duration: 30:00 ENDURANCE

#### THE FIRST SIX DAYS (#838014)

In a synopsis of the first six episodes, viewers see how the competition and relationships among the competitors have evolved. In Episode One, the kids took their journey to the isolated island in the Pacific Ocean. After having some time to get acquainted, they participated in their first challenge, which eliminated six contestants from the competition. In Episode Two, they played a game, *FATE FALLS*, that demonstrated that luck as well as skill can determine the outcome of a competition. In Episode Three, the teams participated in a challenge called *TILT*, in which new partners had to depend on each other to win. In Episode Four, the contestants learned that strategy and self-control trump strength when you have to get untangled in a game called *KNOTTED UP*. In Episode Five, the contestants saw the importance of interdependence as each team member had to hand off a flag to each other in *PLANT THE FLAG*. Finally, in Episode Six, through a process called *SQUEEZE PLAY*, the kids discovered that knowing how the competition thinks was more important than being strong or the most determined to win.

[Educational Message: Many factors—luck, skill, strength, tenacity, strategy, insight and cooperation—have to come together in order to succeed in challenges that are a metaphor for life.]

Airdate: 4/12/03

Time:

Duration: 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

#### **WORM HOLE (#001001)**

Josie Trent arrives at Blake Holsey High and her roommate, Corrine, is totally aghast at Josie's inconsiderate behavior. Corrine follows the rules in life, where Josie tends to break them. Josie is oblivious to Corrine's feelings and disrespects her things. Josie takes over the room, switches the beds and strips Corrine's closet to make room for her own clothes. She is unapologetic to Corrine. Josie's attitude softens a little as her curiosity is piqued by the Science Club's discovery of a vortex, or black hole, in their professor's office. When Corrine is sucked into the black hole, Josie travels through it to save her. Sticking by each other's side, Josie and Corrine safely return and begin a new friendship despite their differences.

[Educational Message: When you look past each other's differences, you can find a good friend who will be there during difficult times.]

Airdate: 4/12/03

Time:

Duration: 30:00 SCOUT'S SAFARI FATHERS (#000013)

Scout's father, Dennis, comes to visit. She assumes he'll want her to return to New York with him but he says nothing about it. On a nostalgic visit to Leopard Rock, Scout, Dennis and Bongani stumble upon a construction site where a land developer, Max Trunston, is planning to erect a mall. Though the project is outside the reserve boundary, water run-off is harming the surrounding habitat. When Trunston's equipment is sabotaged, he accuses Dennis. Dennis denies it, but Scout and Cheryl suspect otherwise. While studying photos Dennis took of the development, Scout notices remnants of

a royal burial site. This is enough evidence to secure a restraining order and stop Trunston. Later, Bongani admits he's the one who sabotaged the equipment. Dennis finally asks Scout to come back to New York with him but she decides to stay and experience more of Africa. Dennis understands and supports her decision.

[Educational Message: When you have to choose to live with one or the other parent, don't feel guilty or disloyal about your choice. Good parents will understand your need to experience life with both of them.]

Airdate: 4/19/03

Time:

Duration: 30:00

#### PREHISTORIC PLANET

#### DINOSAURS OF THE ICE FOREST (#998005)

In the Mid-Cretaceous Period, 106 million years ago, Antarctica, Australia and South America are still joined as a "super-continent" with hot summers and freezing winters. Among the creatures that can survive such extremes are Leaellynasaura, a lightweight plant-eater that travels in groups. They have to keep their large eyes open for the Polar Allosaurus, a 20-foot long predator, and Koolasuchas, a slow-moving amphibian that preys on small dinosaurs that get too near its pool. The four-ton Muttaburrasaurus, however, eats leaves from the treetops. In the fall, Leaellynasaura feasts on the berries that fall from these trees, but winter forces them deeper into the forest for mushrooms. If they survive the long, freezing nights of winter, then spring will bring renewal.

Airdate: 4/19/03

Time:

Duration: 30:00 CROC FILES SHARKS (#941003)

There are over 370 species of shark in the world's oceans. Steve gets up close and personal with a few of them during a visit to the aquariums at Underwater World, which researches and breeds endangered species in its own nursery. After shark eggs hatch there, baby sharks are nurtured until they can be safely released into the ocean. To protect them from predators, they are released into murky water but some will lose their lives in drift nets. Steve also has ocean encounters with wobbegongs, whose distinctive pattern helps them blend in with the ocean floor; reef sharks, also known as scavengers of the sea; and Gray Nurse sharks, who appear intimidating but pose no threat to humans.

Airdate: 4/19/03

Time:

Duration: 30:00

# OPERATION JUNKYARD ICE DRAG RACER (#999010)

The Demolition Dudes (blue team) and the Raging Racers (red team) must build one-wheeled, pedal-powered vehicles that can race on ice. They'll need pedals for propulsion of the gears that rotate the wheels as well as a frame and steering mechanism. On ice, traction will be the key to success. With this in mind, the Dudes put homemade snow chains on their wheel and add skis to the front of their racer to support the frame. The Racers use half-skis in the back and weld a steel bar with traction spikes to their wheel. In competition, the Dudes seem to be in the wrong gear, slowing them down and allowing the Racers to win and advance.

[Educational Concept: Pedal power, propulsion and traction.]

Airdates: 4/19/03

Time:

Duration: 30:00 ENDURANCE

#### WATER LOGGED (#838007)

When Thor Heyerdahl sailed from Peru to Polynesia, his detractors predicted that a lightweight raft would take on water and sink, or be destroyed by the perils of the ocean. He succeeded despite the criticisms. The next mission, *WATER LOGGED*, challenges one player to stay afloat even if all the other players deluge him or her with water. The game exposes which team every other team feels is the greatest threat to their winning the overall competition. As one member of each team stands on a platform holding onto a large bucket, the remaining team members may form alliances to sink key competitors by overloading their buckets with so much water that they fall off the platform and sink. The last person standing on the platform wins the challenge.

[Educational Message: When you are the best at your game, sometimes others will attack or belittle you to advance themselves. However, your goals can be achieved if you just have the strength to stay afloat until the challenge passes.]

Airdate: 4/19/03

Time:

Duration: 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

INVISIBLE (#001002)

Marshall feels as important as a fly on the wall. He feels left out and unnoticed by others, including his very own friends. When he tries to talk to Josie and Lucas about something that happened, they ignore him and even exclude him from a get-together. Completely frustrated, Marshall actually starts to become as invisible as he feels. Taking advantage of his new state, Marshall teases people throughout the school, trying to get back at everyone. Unfortunately, he is soon not only invisible but also starting to disappear entirely. It is only after Marshall realizes that his friends really do miss him and consider him important that he starts to reemerge. He reorients his self-concept to appreciate himself as a person of worth and as a valued member of a close social group.

[Educational Message: When you spend a lot of time devaluing yourself, you don't have an accurate perception of how others really value you in their lives. If you think well of yourself, you will see that others often share the same perception.]

Airdate: 4/19/03

Time:

Duration: 30:00 SCOUT'S SAFARI DEPARTURE (#000001)

Scout Lauer lives with her father in New York, but he gets a magazine assignment that will take him away for a year. Much to her surprise, a distraught Scout is sent to live on a game preserve with her mother, half-brother and stepfather in South Africa. Scout has a difficult time adjusting to her new surroundings, especially the wildlife. She and her friend, Bongani, are almost trampled by a stampede of wildebeest. They make it out of harm's way but get lost in the process. As Scout and Bongani work their way back to the family farm, they catch a ride with a real estate developer who wants to commercialize the farm. Scout reacts with a newfound appreciation for the importance of conserving the land and the wildlife.

[Educational Message: When you are thrown into situations that cause big changes in your life, you have to find a way to stop the anger and try to make it work.]

Airdate: 4/26/03

Time:

Duration: 30:00

#### PREHISTORIC PLANET

#### PREHISTORIC PLANET: TOP 10 (#998013)

Ceolophysis is in at number ten because of its deadly combination of skills and speed. Number nine is Iguanodon, a vegetarian who grows to be 30 feet long. At number eight is Utahraptor, one of the deadliest and smartest dinosaurs because of his extra large brain. Ornithocheirus is number seven, a huge flying reptile with a 40-foot wingspan. At number six is Torosaurus with the biggest head on earth at nine feet from top to bottom. Number five, Diplodocus, is gigantic at 90 feet long and weighing 25 tons. Coming in at number four is Allosaurus because of its expandable jaw that takes 100-pound bites. Stegosaurus is number three with a tail strong enough to break bones. Number two is Tyrannosaurus Rex, a 45-foot long giant whose jaws can bite off 200 pounds of meat at a time. At number one is Liopleurodon, a marine reptile that can eat a dinosaur in one bite. It is the biggest carnivore of all, with a ten-foot jaw topping its 80-foot long body.

Airdate; 4/26/03

Time:

Duration: 30:00 CROC FILES

BUGS IN THE SYSTEM (#941032)

The Irwins give us a look at a wide range of insects and arachnids, including the highly venomous Redback spider; the deadly Black Widow; the intimidating but largely harmless brown tarantula; the stick insect which is protected from predators by its resemblance to its namesake; the Orb spider which spins a round web and wraps its prey in silk; the multi-legged centipede and even more multi-legged millipede, some of which excrete a toxic, burning ooze; the strong-jawed but non-venomous Jerusalem cricket; and the wind scorpion whose body hairs enable it to sense vibration.

Airdate: 4/26/03

Time:

Duration: 30:00

#### OPERATION JUNKYARD MUD SCOOTER (#999011)

The Jurassic Junkers (blue team) and Scrapheap Henchmen (red team) take up the challenge to design and build off-road scooters that can travel on muddy terrain. Each scooter must have a motor with a 24-volt battery, handlebars, brakes and wheels. The Henchmen choose a large front wheel that should be good for traction and navigating potholes. The Junkers use a smaller front wheel and place their battery in back. During the Operation Junkyard mud track relay race, the Junkers realize their mistake; the small wheel has a hard time getting through the mud. When the Henchmen's scooter takes a fall, however, it looks like the Junkers might have a chance – until the wires to their motor get cut during a bumpy transition. The Henchmen emerge victorious and advance to the finals.

[Educational Concept: Battery-powered motors and chassis design.]

Airdate: 4/26/03

Time:

Duration: 30:00 ENDURANCE

ERUPTION (#838008)

When a volcano erupts, pressure from gases and magma builds under the earth's crust until the crust is too weak to hold the force underground. This week's challenge, *ERUPTION*, is based on the principles of a volcanic eruption. Each team must hold onto a rope that holds down a possible eruption of several water balloons. As time passes, the pressure on the rope seems to increase as the team weakens and loses its grasp. As each team releases the rope, water balloons are fired into the air. The last team holding onto their rope wins.

[Educational Message: When going through a situation where you are being tested until you weaken, letting go can cause other things to explode and get out of hand.]

Airdate: 4/26/03

Time:

Duration: 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

MAGNET (#001003)

Josie tends to go against the grain. She intentionally breaks the dining room protocol by sitting at the popular girls' table at lunchtime. When confronted by the girls, Josie uses magnetic powers that she acquired during a science project mishap to make the girls start a food fight. Angry and embarrassed about their public disgrace, the popular girls confront Josie to figure out how she caused the food fight. Unfortunately, as Josie reacts angrily to their behavior, her magnetic polarization increases and she unintentionally wreaks havoc all over the hallway. Her polarization becomes so bad that no one can safely get near her. Professor Z points out that Josie's polarization is a metaphor for how she never lets anyone get emotionally close to her, not even her friends. Josie knows she keeps people at a distance because she changes schools often and doesn't want to be hurt by always having to say good-bye. Once the club is able to demagnetize her, Josie decides to mend her relationships. She begins to close the distance she has put between herself and her friends.

[Educational Message: Keeping yourself from getting close to people doesn't necessarily protect you from hurt. You may actually be hurting yourself more by not benefiting from close social relationships.]

Airdate: 4/26/03

Time:

Duration: 30:00 SCOUT'S SAFARI

AN ELEPHANT NEVER FORGETS (#000003)

Scout is still very naive about the dangers of living in South Africa. She finds herself in the path of a charging ostrich and, later that day, narrowly escapes a stampede of elephants. Shaken, Scout vents her anger about these experiences. However, after the dust settles, Bongani and Scout find a female elephant shot by ivory poachers. Left alone with the elephant's calf, Scout is at first very frightened, but soon realizes the baby elephant is a warm, non-threatening animal. The elephant is brought to live on the farm so it can be nursed back to health. After Scout gets the depressed elephant to eat, she realizes she has a gift for relating to animals. Scout vows to care for the elephant and names her after her best friend, Sherna.

[Educational Message: When you are in a new environment, there will be many unexpected adjustments. If you can open up to the new experiences, you may discover a lot about your capacity for change.]

Airdate: 5/3/03

Time:

Duration: 30:00

#### PREHISTORIC PLANET

#### **DEATH OF THE DINOSAURS (#998006)**

Tyrannosaurus Rex can take a 150-pound bite out of its prey. During mating season, a male Tyrannosaurus Rex will bring a carcass to the larger and more dominant female. If pleased, she will mate, then send the male away after a few days and raise her young alone. She preys on other dinosaurs, such as the 40-foot long, flat-snouted Anatotitans, but has to be careful around the otherwise gentle Ankylosaurus and its club-like tail. Tyrannosaurus Rex's rule is ended when the earth is deluged by meteors, sending a destructive wall of dust and a rain of molten rock that kills up to 65 percent of life on the planet. Today, the only reminders of dinosaurs are found in fossils and the body design of birds.

Airdate: 5/3/03

Time:

Duration: 30:00 CROC FILES

#### AFRICAN ADVENTURE (#941036)

The Irwins go to Africa to show us the largest animals on earth, and they also find some at the Western Plains Zoo in Dubbo, Australia. Elephants, which can weigh up to six tons, are the largest land mammals with hippos coming in second. Giraffes are the tallest, stretching their impressive necks up to where other animals can't feed. Other animals profiled include the fastest land mammal, the cheetah, which can run 75 miles per hour; the scavenging hyena, which communicates through its trademark "laugh;" endangered Cape hunting dogs; wolf spiders; pink flamingos; and the largest bird on earth, the ostrich.

Airdate: 5/3/03

Time:

Duration: 30:00

#### OPERATION JUNKYARD

#### PIE-FILLING MACHINE (#999012)

The Raging Racers (blue team) and Junkyard Jugglers (red team) compete to make the best pie-filling machine. The machines must be able to distribute three separate ingredients into pie tins: a slimy mixture called "Junkyard slick," marshmallows and Gummi worms. Speed and volume will determine the winner. The Racers' design distributes all three ingredients through one funnel while the Jugglers' version can fill two pies at once. Each includes a system for alternately releasing and holding back the ingredients as needed. The competition involves teamwork, with one member lying on a platform with two pie tins, another pulling the platform along a conveyor, another working the machine and another unloading the completed pies. The Raging Racers win the contest and advance to the final round.

[Educational Concept: Principles of assembly-line production.]

Airdate: 5/3/03

Time:

Duration: 30:00 **ENDURANCE** 

#### HOUSE OF CARDS (#838009)

In a tribute to the builders of the Great Wall of China, the teams must do some wall building of their own. The male team members are buried up to their necks in sand, balancing platforms on their heads. Their female teammates must build a wall of "bricks and mortar" on the platforms. The males keep the walls balanced while the girls work quickly.

The Yellow team takes an early lead but build their wall too high, causing it to topple. They have to start all over again, losing valuable time that enables the Green team to win. This gives them the right to inflict the Blue team with a 15-second handicap in the next competition.

[Educational Message: Speed can be a definite advantage in a competition but strategy is equally important.]

Airdate: 5/3/03

Time:

Duration: 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

THURSDAY (#001004)

Corrine is a perfectionist. When her Thursday starts out wrong, nothing she does sets the day on the right track. Her alarm does not ring because Josie unplugged the clock. She gets locked out of her room and is late for class. Running down the hall, she collides with Principal Durst. In her class, she gets into an argument with Josie while Professor Z is teaching and is sent to the Principal's office. There she breaks a figurine on Durst's desk. Worst of all, something about the black hole causes her to get stuck in a time warp, and she repeats the same day again and again, including all the mistakes that made her miserable in the first place. When Corrine discusses the problem with Josie and her friends, they reveal that she is an excessive "control freak" who needs to relax and go with the flow. Corrine is finally able to end the horrible day by resisting the urge to straighten things out. When she wakes up the next morning, it is actually a brand new day and she realizes her bad day wasn't so bad after all.

[Educational Message: Trying to always be perfect and in control can make you a nervous wreck. Focus on what you can manage and don't get worked up when everything doesn't go your way.]

Airdate: 5/3/03

Time:

Duration: 30:00 SCOUT'S SAFARI

SCIENCE FRICTION (#000004)

On Scout's first day of school, she is very nervous about fitting into an environment where everyone wears uniforms and there are lots of new rules and new kids. She quickly bonds with Nandi because of her rebellious and independent spirit, and they immediately get into a little trouble. When the class goes on a field trip to study wildlife, Scout and Nandi decide to flout the rules and get separated from their group. Soon, they are lost and caught in a hunter's pit trap, face-to-face with what they think is a large and poisonous snake. Much to their relief, Bongani finds them and helps them out of the pit. Much to their chagrin, the whole class witnesses their embarrassing predicament. Though the teacher threatens to punish the whole group for the mishap, Scout takes full responsibility for insisting on breaking ranks. With a good-natured admission that she is out of her element, Scout laughs along with the other kids at her comeuppance. She realizes everything will be all right in her new school because kids are basically the same everywhere.

[Educational Message: Going to a new school means having to start your life all over again. But, it's almost a certainty you will make new friends and feel quite at home in a short amount of time.]

Airdate: 5/10/03

Time:

Duration: 30:00

PREHISTORIC PLANET

BRING ON THE BEASTS (#998007)

Meteor blasts bring an end to the dinosaurs. Fifteen million years later, mammals thrive in the Eocene Age unless they meet up with Gastornis, a huge meat-eating bird that lays eggs the size of footballs. All mammals are warm-blooded and need lots of fuel to stay warm. The small, furry Leptictidium lives on frogs and insects. Ambulocetus hunts for food in the water where it lies in wait for its prey. Eventually, mammals will evolve fur and become less dependent on constant eating to stay warm. After a large earthquake sends poisonous gas bubbling up from the lakes, the wind carries it into the forest. The surviving mammals will continue to prosper in the absence of predatory reptiles.

Airdate: 5/10/03

Time:

Duration: 30:00 CROC FILES GATORS (#941025)

Steve and Terri move two large alligators, "The Fang Sisters," into a new habitat. They also transfer some alligators to Australia Zoo while their habitat at Taronga Zoo is being refurbished. Along the way, they share a number of facts about alligators, a strong but less aggressive species of crocodilian. They are found in equatorial regions and grow to be about 14 feet long. If alligators get too cold, they can't digest food and have trouble moving around. The webbing between their toes allows them to move easily in water. They have short, peg-like teeth, powerful jaws and armor-like plating on their backs. Though they are at the top of the food chain, they will only harm humans who make the mistake of swimming in their territory.

Airdate: 5/10/03

Time:

Duration: 30:00

# OPERATION JUNKYARD BATTLESHIP (#999013)

The final round of the competition takes place on a U.S. Navy aircraft carrier, the USS Nimitz. The Scrapheap Henchmen (blue team) and Raging Racers (red team) work side-by-side on the flight deck to create their own remote-controlled mini-battleships. Each three-foot by one-and-a-half foot craft must be armed with weapons that can sink the opposition's flagship. Both teams base their design on the catamaran, which has two parallel hulls on either side of a frame with a platform that can hold weapons. The primary challenge is making sure the craft displaces an amount of water equal to its own weight, otherwise, it won't float. The Henchman fit their ship with a saw blade and rake for weapons while the Racers choose a saw blade, fork and cinder block. When the contest begins, the Racers realize the cinder block is too heavy and cut it loose. Despite this early setback, the Racers' blade and fork pierce the hull of the Henchmen's flagship and sink it. The Racers are the grand prizewinners.

[Educational Concept: Remote control and watercraft design.]

Airdate: 5/10/03

Time:

Duration: 30:00 ENDURANCE DIAL IN (#838010)

The art of cryptography, a crucial aspect of military intelligence, comes into play when the teams must crack a code in order to decipher a question and answer it for the win. With the help of large wheels that match up letters to numbers, the teams use their wits and speed in an effort to be the first to spell out the question. Despite a 15-second handicap, the Blue team wins by correctly deciphering the question and answering it. They select the Green and Yellow teams to go to the Temple of Fate. There, the Green team loses and has to leave the island.

[Educational Message: Keeping a cool head and focusing on the task at hand can compensate for a perceived disadvantage.]

Airdate: 5/10/03

Time:

Duration: 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

LIFETIME (#001005)

Lucas wishes he could grow up and live his life as an adult. He is tired of being the teenager who is always picked last for a team or bullied in the hallways. Lucas believes that if he were an adult, he could get away from all these teenage situations and enjoy life however he wants. When a mayfly bite seems to accelerate his maturation, Lucas wakes up as an adult. Startled at first, Lucas soon loves every moment of not having to do what he is told and living how he wants. The fun does not last for long. Lucas can't do things with his friends because he is now an adult and they are kids. Also, Lucas continues to age—fast! A few days later, he is an elderly man carrying a mayfly around in a jar. He shares with Professor Z and the kids that he'd like to reverse the clock and enjoy his childhood. So he sets the mayfly free and, before their eyes, his aging process is reversed.

[Educational Message: You should enjoy your youth because it is short-lived and not nearly as difficult as managing the many unwanted or challenging responsibilities of being an adult.]

Airdate: 5/10/03

Time:

Duration: 30:00

#### SCOUT'S SAFARI

THE LIE (#000005)

One morning, Scout and her family run into her new friend Nandi and offer her a ride to school. They assume that she lives in the mansion near her bus stop. Embarrassed, Nandi does not refute their assumption. Every time Scout tries to get invited to Nandi's house, Nandi makes up a reason why Scout cannot come over. Determined to see the mansion, Scout inveigles Bongani to go with her for an unannounced visit. They see Nandi leaving and follow her to where she really lives. They are surprised to find that her home is in a settlement in one of the poorest parts of South Africa. Nandi admits that she was afraid to tell Scout the truth. Scout reassures her that she is her friend no matter where she lives. [Educational Message: A true friend should not judge a person based on a house or material possessions, but based on character and common interests.]

Airdate: 5/17/03

Time:

Duration: 30:00

#### ADVENTURE CAMP THE ARRIVAL (#002001)

Eight kids are chosen from around the U.S. to spend several days at Sea World Florida, where they interact with various animals. Then they take the knowledge they've gained into the animals' natural habitats. Along the way, they perform tasks to earn beads for a necklace. Any camper who earns 20 beads wins a close encounter with an animal. Each camper is assigned an animal to care for (toad, turtle, hermit crab, alligator, etc.). On their first tour of Sea World, the campers see stingray pups and false killer whales, as well as take a swim test given by the Animal Training Department. That night, they watch the killer whales perform at Shamu's stadium and enjoy a fireworks display.

Airdate: 5/17/03

Time:

Duration: 30:00 CROC FILES

#### WORLD'S DEADLY FOUR (#941002)

The Irwins inform us about the four deadliest snakes in the world. The Tiger snake can often be found in yard debris that attracts rodents, in rocky areas around frog ponds and in swamps behind sand dunes in Tasmania. The taipan, the largest venomous snake in Australia, is also the third largest venomous snake in the world. They move quite fast for a big, front-fanged snake. The common brown snake is high-strung, feeds on rats and mice and lives and hunts on the ground. The Fierce snake is aptly named—it's the number one deadliest snake in Australia. Steve also gives us an extended tour of his Crocodile Hunter's lair.

Airdate: 5/17/03

Time:

Duration: 30:00

### TRADING SPACES: BOYS VS. GIRLS

JEREMIAH VS. ALEX (#771001)

Jeremiah gets a rush from extreme sports and anything retro; he chooses his friend Jon to be his teammate. Alex is an aspiring actress who likes hot spicy colors; Jena is her teammate. Jeremiah and Jon envision Alex's room with a movie star theme to match her movie star ambitions. Alex and Jena want Jeremiah's room to represent his wild and spunky personality so they plan to make it retro, full of color with a skateboard theme. The kids learn about priming the walls before applying the paint. The carpenter, Bart, shows the girls how to cut out a block of wood to make the base of a chair. Carpenter Ginene teaches the boys how to sand wood. The boys' homework is to paint the entertainment center. The girls are to paint stripes on the wall. When the rooms are complete, both kids are in awe of their new rooms.

Airdate: 5/17/03

Time:

Duration: 30:00 **ENDURANCE** 

#### BUILD A PYRAMID (#838011)

In a tribute to the stunning engineering feats of the ancient Egyptians who built the great Pyramids, each team is given a large, seven-piece puzzle in the shape of a Pyramid. The pieces are of differing shapes and sizes and the teams must arrange them correctly for the win. After much trial and error, the Blue team finishes first, winning the right to handicap

another team in the next event. At first, they pick the Yellow team but then opt to take the handicap out of the game. This means that all three remaining teams will have a level playing field with no team having an unfair advantage. [Educational Message: Competition among equals can be more challenging and rewarding than a competition in which one opponent is at an obvious disadvantage.]

Airdate: 5/17/03

Time:

Duration: 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

FATE (#001006)

Vaughn never knew his mother because she died in the Peardyne Lab explosion when he was very young. In order to meet her, he decides to enter the black hole. When Josie reaches to stop him, she also ends up traveling back in time. Landing in 1977, Vaughn sees his mother for the first time as a student at Blake Holsey High. He even has a friendly conversation with his father. Desperate to hold on to a piece of his mother, Vaughn decides to take a barrette she drops back to the future with him. When Josie returns to the present without Vaughn, she realizes he must have done something to prevent his birth. As it turns out, the lost barrette was the thing that caused his mother and father to meet and start their relationship. Josie goes back into the vortex to find Vaughn. He faces the fact that he can't have his mother back, but realizes he can work on the relationship he has with his father in the present.

[Educational Message: You can't change the past. Miss loved ones who have passed on and try to make the most of the relationships you have in the present.]

Airdate: 5/17/03

Time:

Duration: 30:00 SCOUT'S SAFARI

RITES OF PASSAGE (#000006)

Scout watches Bongani practice stick fighting, a tradition and sport that all Zulu boys have to master to be considered a man in South Africa. Scout attends Nandi's baptism that symbolizes her new life as a Christian. Sherna, her best friend from New York, celebrates her bat mitzvah, a Jewish tradition that marks a girl's transition into adulthood. Scout wonders what will be her path in life. Since she has no cultural or religious tradition to uphold, she has to search inside herself for the answer. Frustrated, Scout wanders about the reserve and ends up at a special place etched in her memories of childhood. While there, she finds a trapped lion cub and saves his life. Scout realizes her life's passion is to work with animals. Scout's mother gives her a special gift symbolizing her decision to pursue work that involves her ties to South Africa, the land and the wildlife.

[Educational Message: Some people have religious, cultural or family traditions to help them prepare for adulthood, but sometimes we have to look within ourselves to create new traditions and life paths.]

Airdate: 5/24/03

Time:

Duration: 30:00

ADVENTURE CAMP

MANATEE RESCUE (#002002)

The campers who performed best in the swim test get to bottle-feed some baby manatees. An animal care specialist shows the kids some injured manatees that have been rescued so they can be treated and returned to the wild. Injured manatees are fed via tube. An ultrasound is performed on a pregnant manatee. The campers then carry out a mock rescue on one of their own dressed as a manatee that has been caught in a net. Using teamwork, they untangle the net, treat the "manatee" and place it in an ambulance. They are rewarded with a trip to Crystal Lake where they experience the endangered manatees in their natural habitat.

Airdate: 5/24/03

Time:

Duration: 30:00 CROC FILES

**EASY TIGER** (#941049)

A visit to Dream World theme park in Queensland on Australia's Gold Coast gives us a close look at Tiger Island where special handlers train and care for tigers. The Irwins show us how tigers live and play. Tigers have a life expectancy of

10-12 years in the wild but can live up to 25 years in captivity. They have retractable claws and can sleep up to 18 hours a day. Though a reward system can be used to teach tigers tricks, they do not make good pets. Some businesses hunt tigers for use in wildlife products. The Irwins advocate boycotting such products which generate revenue second only to the drug trade.

Airdate: 5/24/03

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS

JASON VS. KIMMIE (#771002)

Kimmie is seriously into sports while Jason gets his groove on hip-hop and disco. He chooses his friend Dylan and she chooses her sister Stephanie as teammates. The boys want Kimmie's room to reflect her interest in her favorite sports, soccer and tennis. The girls collaborate with Designer Scott to give Jason's room a 70's theme complete with a dance floor. Next, the girls pair up with Bart, the carpenter, who teaches them how to drill holes for screws. Meanwhile, Carpenter Ginene shows the boys how to sand with the grain of the wood. The girls' homework assignment is to put the dance floor in while the boys have to place electrical tape where outlined to convert the appearance of the sliding glass closet door into a soccer field. When Jason sees his room, he says it's better than expected. Kimmie gets a surprise visit from her sport's idol. Mia Hamm.

Airdate: 5/24/03

Time:

Duration: 30:00 **ENDURANCE** 

SQUEEZE PLAY (#838006)

Throughout history, leadership and political power are won by those who understand both the competition and the issues among a group of people. In this challenge, **SQUEEZE PLAY**, the winner will need to know or intuit the prominent issues among the total group of players. Each team member occupies a space on a pyramid drawn in the sand. The host then asks each person to guess how the majority of the players responded to questions from a survey that was conducted prior to the competition. Those who answer incorrectly are eliminated from the pyramid. The one who has the best knowledge about the group advances to stand at the apex of the pyramid. This challenge tests the players' attentiveness and perception of others around them.

[Educational Message: The winner is not always the strongest or smartest person, but the person with the best understanding of their competition.]

Airdate: 5/24/03

Time:

Duration: 30:00

STRANGE DAYS AT BLAKE HOLSEY HIGH

STORM (#001009)

Vaughn joined the Science Club to eavesdrop for his father, Mr. Pearson. Vaughn never thought he would eventually enjoy the club or become friends with the students. Mr. Pearson asks Vaughn to wear a surveillance system in the form of a tiepin to help his father listen in on the Science Club's conversations. In major conflict, Vaughn is torn between obeying his dad and not betraying his friends. He wears the tiepin, but as soon as conversation begins, guilt makes him leave the room. The conflict inside him becomes outward as a turbulent storm system hovering over Vaughn. Vaughn gives the tiepin back to his father and quits the Science Club. He is no longer betraying his friends nor in an awkward position with his father. Yet, the storm dissipates only when Vaughn divulges all his lies and false pretenses to his friends.

[Educational Message: Not being honest causes turmoil in your soul. Telling the truth is easier than holding secrets inside.]

Airdate: 5/24/03

Time:

Duration: 30:00 SCOUT'S SAFARI

CONSTELLATION CONSOLATION (#000007)

As Scout and her mother prepare for a school camping trip, Scout's mother becomes sick with flu-like symptoms. Much to Scout's chagrin, her stepfather, Roger, steps in and goes with her. Scout and Roger constantly bicker with each other, mainly because of Scout's resentful attitude. No sooner do they arrive at the camp with Scout's classmates than the outing is cut short by a storm. Now, the friction between the two intensifies. After their truck gets stuck in the mud, Roger and Scout find themselves having to depend on each other. The only way they can make it across an unstable bridge is by using ropes and belays, requiring Scout to trust Roger completely. Realizing that Roger saves her life, Scout apologizes to him for her hurtful behavior. She decides to redirect her attitude so they can have an agreeable and healthy relationship.

[Educational Message: If you find yourself with a new step-parent, give him or her chances to establish some interaction so you can get to know each other better and establish a comfortable relationship.]

Airdate: 5/31/03

Time:

Duration: 30:00

#### ADVENTURE CAMP THE ARRIVAL (#002001)

Eight kids are chosen from around the U.S. to spend several days at Sea World Florida, where they interact with various animals. Then they take the knowledge they've gained into the animals' natural habitats. Along the way, they perform tasks to earn beads for a necklace. Any camper who earns 20 beads wins a close encounter with an animal. Each camper is assigned an animal to care for (toad, turtle, hermit crab, alligator, etc.). On their first tour of Sea World, the campers see stingray pups and false killer whales, as well as take a swim test given by the Animal Training Department. That night, they watch the killer whales perform at Shamu's stadium and enjoy a fireworks display.

Airdate: 5/31/03

Time:

Duration: 30:00 CROC FILES

#### LEAPING LIZARDS (#941010)

Steve and Terri introduce us to the diverse lizard population of Australia, which contains over 700 species of reptiles. Bearded dragons puff up when threatened and have protective spines on their bodies. The frill-necked lizard is named for the defense mechanism which fans out and makes it look too big for predators to eat. Shingle-back lizards are found across the interior desert of Australia, and mate for life. The lace monitor is a type of goanna that carefully watches lakes for food. The sand goanna, one of the largest lizards in the world, is also one of the best at burrowing. Skinks are the smallest lizards in Australia and have excellent senses of smell, hearing and sight.

Airdate: 5/31/03 (French Open –partial pre-empt, feed 3)

Time:

Duration: 30:00

#### TRADING SPACES: BOYS VS. GIRLS

#### JEREMIAH VS. ALEX (#771001)

Jeremiah gets a rush from extreme sports and anything retro; he chooses his friend Jon to be his teammate. Alex is an aspiring actress who likes hot spicy colors; Jena is her teammate. Jeremiah and Jon envision Alex's room with a movie star theme to match her movie star ambitions. Alex and Jena want Jeremiah's room to represent his wild and spunky personality so they plan to make it retro, full of color with a skateboard theme. The kids learn about priming the walls before applying the paint. The carpenter, Bart, shows the girls how to cut out a block of wood to make the base of a chair. Carpenter Ginene teaches the boys how to sand wood. The boys' homework is to paint the entertainment center. The girls are to paint stripes on the wall. When the rooms are complete, both kids are in awe of their new rooms.

Airdates: 5/31/03 (French Open -partial pre-empt, feed 3)

Time:

Duration: 30:30 **ENDURANCE** 

#### WATER LOGGED (#838007)

When Thor Heyerdahl sailed from Peru to Polynesia, his detractors predicted that a lightweight raft would take on water and sink, or be destroyed by the perils of the ocean. He succeeded despite the criticisms. The next mission, WATER LOGGED, challenges one player to stay affoat even if all the other players deluge him or her with water. The game

exposes which team every other team feels is the greatest threat to their winning the overall competition. As one member of each team stands on a platform holding onto a large bucket, the remaining team members may form alliances to sink key competitors by overloading their buckets with so much water that they fall off the platform and sink. The last person standing on the platform wins the challenge.

[Educational Message: When you are the best at your game, sometimes others will attack or belittle you to advance themselves. However, your goals can be achieved if you just have the strength to stay afloat until the challenge passes.]

Airdate: 5/31/03 (French Open - pre-empted, feeds 2& 3)

Time:

Duration; 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

RADIO (#001008)

Lucas discovers a satellite dish that transmits telecasts from the future. When he uses it to bet with his friends on a future game, Marshall warns Lucas that he is taking advantage of his friends. Lucas promises Marshall he will tell the others if the telecast of the future game comes true... only to break the promise. Marshall, angered by Lucas not being up front with his friends, lets everyone know what Lucas did. Lucas feels betrayed by Marshall, yet he does not realize how he has betrayed his own friends. Even though Marshall and Lucas are not talking, Marshall still would not let anything happen to his friend. When the building is about to disappear with everything in it, including Lucas, Marshall risks his own well being to save Lucas. Lucas realizes that Marshall was watching out for him in both situations.

[Educational Message: Friends are being true to you even when they tell you things you do not want to hear.]

Airdate: 5/31/03 (French Open – pre-empted, feeds 2& 3)

Time:

Duration: 30:00 SCOUT'S SAFARI RELEASED (#000008)

The farm has a new arrival, a zebra from a zoo in New York that is going to be released into the wild. Scout and Bongani decide to film the story of how an animal raised in captivity has to go through a transition in order to survive in its "natural" habitat. It turns out that the zebra may not even recognize its similarities to the other zebras, nor will it adapt to the new habitat without some coaching. On the first attempt to release the zebra, he runs away and it takes an entire afternoon for Scout, C.B., Bongani and her mom to secure and sedate him. Later, a phone conversation with Sherna leads Scout to the realization that the zebra needs what she had in order to transition into life in South Africa. Scout needs to find a friend or companion for the zebra, just like she had Bongani to help her get over all the emotional hurdles of her move. She and Bongani bring another zebra into the pen at the farm and, when the zebra is released a second time, he goes with the herd.

[Educational Message: Difficult life transitions are always made easier when you have the support of a friend who knows that you will be all right once you make an adjustment.]

Airdate: 6/7/03 (French Open - pre-empted, feeds 2& 3)

Time:

Duration: 30:00

#### ADVENTURE CAMP

MANATEE RESCUE (#002002)

The campers who performed best in the swim test get to bottle-feed some baby manatees. An animal care specialist shows the kids some injured manatees that have been rescued so they can be treated and returned to the wild. Injured manatees are fed via tube. An ultrasound is performed on a pregnant manatee. The campers then carry out a mock rescue on one of their own dressed as a manatee that has been caught in a net. Using teamwork, they untangle the net, treat the "manatee" and place it in an ambulance. They are rewarded with a trip to Crystal Lake where they experience the endangered manatees in their natural habitat.

Airdate: 6/7/03 (French Open - pre-empted, feeds 2& 3)

Time:

Duration: 30:00 CROC FILES

**EASY TIGER** (#941049)

A visit to Dream World theme park in Queensland on Australia's Gold Coast gives us a close look at Tiger Island where special handlers train and care for tigers. The Irwins show us how tigers live and play. Tigers have a life expectancy of 10-12 years in the wild but can live up to 25 years in captivity. They have retractable claws and can sleep up to 18 hours a day. Though a reward system can be used to teach tigers tricks, they do not make good pets. Some businesses hunt tigers for use in wildlife products. The Irwins advocate boycotting such products which generate revenue second only to the drug trade.

Airdate: 6/7/03 (French Open – pre-empted, feeds 2& 3)

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS

JASON VS. KIMMIE (#771002)

Kimmie is seriously into sports while Jason gets his groove on hip-hop and disco. He chooses his friend Dylan and she chooses her sister Stephanie as teammates. The boys want Kimmie's room to reflect her interest in her favorite sports, soccer and tennis. The girls collaborate with Designer Scott to give Jason's room a 70's theme complete with a dance floor. Next, the girls pair up with Bart, the carpenter, who teaches them how to drill holes for screws. Meanwhile, Carpenter Ginene shows the boys how to sand with the grain of the wood. The girls' homework assignment is to put the dance floor in while the boys have to place electrical tape where outlined to convert the appearance of the sliding glass closet door into a soccer field. When Jason sees his room, he says it's better than expected. Kimmie gets a surprise visit from her sport's idol, Mia Hamm.

Airdate: 6/7/03 (French Open - pre-empted, feeds 2& 3)

Time:

Duration: 30:00 **ENDURANCE** 

SQUEEZE PLAY (#838006)

Throughout history, leadership and political power are won by those who understand both the competition and the issues among a group of people. In this challenge, **SQUEEZE PLAY**, the winner will need to know or intuit the prominent issues among the total group of players. Each team member occupies a space on a pyramid drawn in the sand. The host then asks each person to guess how the majority of the players responded to questions from a survey that was conducted prior to the competition. Those who answer incorrectly are eliminated from the pyramid. The one who has the best knowledge about the group advances to stand at the apex of the pyramid. This challenge tests the players' attentiveness and perception of others around them.

[Educational Message: The winner is not always the strongest or smartest person, but the person with the best understanding of their competition.]

Airdate: 6/7/03 (French Open – pre-empted, feeds 2& 3)

Time:

Duration: 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

STORM (#001009)

Vaughn joined the Science Club to eavesdrop for his father, Mr. Pearson. Vaughn never thought he would eventually enjoy the club or become friends with the students. Mr. Pearson asks Vaughn to wear a surveillance system in the form of a tiepin to help his father listen in on the Science Club's conversations. In major conflict, Vaughn is torn between obeying his dad and not betraying his friends. He wears the tiepin, but as soon as conversation begins, guilt makes him leave the room. The conflict inside him becomes outward as a turbulent storm system hovering over Vaughn. Vaughn gives the tiepin back to his father and quits the Science Club. He is no longer betraying his friends nor in an awkward position with his father. Yet, the storm dissipates only when Vaughn divulges all his lies and false pretenses to his friends.

[Educational Message: Not being honest causes turmoil in your soul. Telling the truth is easier than holding secrets inside.]

Airdate: 6/7/03 (French Open – pre-empted, feeds 2& 3)

Time:

Duration: 30:00 SCOUT'S SAFARI

#### CONSTELLATION CONSOLATION (#000007)

As Scout and her mother prepare for a school camping trip, Scout's mother becomes sick with flu-like symptoms. Much to Scout's chagrin, her stepfather, Roger, steps in and goes with her. Scout and Roger constantly bicker with each other, mainly because of Scout's resentful attitude. No sooner do they arrive at the camp with Scout's classmates than the outing is cut short by a storm. Now, the friction between the two intensifies. After their truck gets stuck in the mud, Roger and Scout find themselves having to depend on each other. The only way they can make it across an unstable bridge is by using ropes and belays, requiring Scout to trust Roger completely. Realizing that Roger saves her life, Scout apologizes to him for her hurtful behavior. She decides to redirect her attitude so they can have an agreeable and healthy relationship.

[Educational Message: If you find yourself with a new step-parent, give him or her chances to establish some interaction so you can get to know each other better and establish a comfortable relationship.]

Airdate: 6/14/03

Time:

Duration: 30:00

#### ADVENTURE CAMP CRYSTAL RIVER (#002003)

At Crystal Lake, the campers learn to snorkel in clear, shallow water so they'll be ready to encounter manatees in their natural habitat. Once the search begins, Melissa is the first to spot a manatee, winning a bead in the process. The campers take pictures of the manatees before joining them in the water. To their surprise, the manatees are curious, friendly animals that don't mind the attention. The manatees graze on the lake bottom that is covered with plenty of vegetation. Though endangered, many manatees can be found in the waters of Crystal Lake, especially in a warm-water cove area that is fed by three clear springs.

Airdate: 6/14/03

Time:

Duration: 30:00 CROC FILES

#### CAMEL TRAINING (#941011)

The Irwins show and tell us all about camels, a species introduced in Australia. Because of their ability to go for long periods without water, camels are called "ships of the desert." With their padded feet, flapped nostrils, long eyelashes and limited need for water, camels are well suited to thrive in Australia's desert terrain. Camels are also very gregarious herd animals that like new challenges and keeping their minds active. The Irwins "adopt" a baby camel and participate in an exciting round up of camels for milk trade export. They also demonstrate training and grooming techniques.

Airdate: 6/14/03

Time:

Duration: 30:00

### TRADING SPACES: BOYS VS. GIRLS GARRETT VS. DANIELLE (#771003)

On the boys' side are Garrett and Matt. Garrett loves to play basketball. On the girls' side are Danielle and Abby. Danielle is a lover of animals and nature. The boys want to transform Danielle's room into a rain forest to reflect her love of nature. The girls see Garrett's dream room as a basketball court with bleachers as storage space. While the girls smooth out the edges of the wallpaper to prepare to paint, Scott has the boys involved in a sewing project designing the roots for the tree bed. Designer Jordin shows the girls how to cut the gym-like flooring to fit perfectly in Garrett's room. For homework, the boys have to give the bed two coats of white paint; the girls have to complete the wallpapering. After all their hard work, both kids are in shock with their room transformations.

Airdate: 6/14/03

Time:

Duration: 30:00 ENDURANCE

ERUPTION (#838008)

When a volcano erupts, pressure from gases and magma builds under the earth's crust until the crust is too weak to hold the force underground. This week's challenge, *ERUPTION*, is based on the principles of a volcanic eruption. Each team must hold onto a rope that holds down a possible eruption of several water balloons. As time passes, the pressure

on the rope seems to increase as the team weakens and loses its grasp. As each team releases the rope, water balloons are fired into the air. The last team holding onto their rope wins.

[Educational Message: When going through a situation where you are being tested until you weaken, letting go can cause other things to explode and get out of hand.]

Airdate: 6/14/03

Time:

Duration: 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

**CULTURE** (#001007)

Josie is known for having a big chip on her shoulder, largely because she doesn't have a good relationship with her mother. Their visits start out well but always deteriorate into arguments. During one of her mother's visits, Josie accidentally creates a clone of herself by leaving a piece of her gum in the science lab's cultured petri dish. The clone that "replaces" Josie, without her knowledge, turns out to be an agreeable and pleasant person that her mother relates to very effectively. At first, the real Josie is distraught and jealous to see the clone and her mother having a good time. Yet Josie also comes to realize that her anger toward her mother is a big contributor to their problems. She realizes that she needs to communicate with her mother about their problems and try to establish a more consistent, positive relationship. [Educational Message: Instead of feeding a bad relationship with anger, try to communicate with the other person and make a commitment to getting things right.]

Airdate: 6/14/03 (US Open Golf – partial pre-empt, feed 3)

Time:

Duration: 30:00 SCOUT'S SAFARI THE VISITOR (#000009)

Sherna, Scout's best friend from New York, comes to visit her in South Africa. Scout worries that they may have grown apart. Her fears seem to be realized when Sherna becomes fast friends with Bongani while working on the upcoming Zulu Festival. Unable to lend a hand due to her work schedule, Scout becomes jealous that her two best friends are getting along so well without her. She argues with Sherna and avoids her until the Festival where they get into a food fight. The next day, Bongani confronts Scout about the incident, and she admits that she feels like she has lost her best friend. Bongani can relate because he still remembers how he felt when Scout left Africa during their childhood. Touched, Scout finds Sherna and apologizes. Sherna accepts and assures her that their friendship is still solid. [Educational Message: Sometimes our need to be the center of attention can fuel petty jealousies that put valuable

[Educational Message: Sometimes our need to be the center of attention can fuel petty jealousies that put valuable friendships at risk.]

Airdate: 6/21/03

Time:

Duration: 30:00

#### ADVENTURE CAMP

#### ZOOKEEPER FOR THE DAY (#002004)

The campers are separated into two teams. The first team prepares for the feeding of Sea World's bottlenose dolphins by gathering fish into buckets and cleaning sinks. As a reward, they get to participate in a training session with the dolphins. The second team scrubs algae off the walls of the pool that holds the park's stingray population and also learns the proper way of feeding the stingrays. Later, all the campers take part in a penguin encounter, weighing penguin chicks and preparing their food. A snowmaking machine ensures that the penguins feel right at home. Finally, the kids perform public presentations about what they've learned, coming away with a newfound respect for the work done by the park's animal keepers.

Airdate: 6/21/03

Time:

Duration: 30:00 CROC FILES

FRESHIES (#941020)

Steve and Terri examine freshwater crocodiles and embark on a field study of a predominantly dry area where "freshies" find isolated water holes to inhabit. They explain how this harmless species differs from saltwater crocodiles. "Freshies" are hard to spot in the water and they can hold their breath for nearly an hour. When feeding, they swallow

their prey whole. Mother crocodiles go into a trance-like state when laying their eggs in sandbanks carefully chosen to have just the right temperature for incubation. After the eggs hatch, the newborn babies instinctively run to the water.

Airdate: 6/21/03

Time:

Duration: 30:00

TRADING SPACES: BOYS VS. GIRLS

NAT VS. NICKI (#771004)

Nicki loves to travel to exotic places; Nat has a passion for pirates. Nicki's helper is Mia and Nat's teammate is Daniel. Nat thinks Nicki would like a Moroccan room with a canopy bed. Nicki envisions a nautical room with portholes and treasure chests for Nat's room. The boys team up with Designer Jordan who interprets their ideas into an Arabian palace bedroom with a flying carpet bed. The girls and Scott design a pirate's ship room with a captain's corner, portholes, and poop deck. The girls join Carpenter Ginene to make the railing for the deck, while the boys join their carpenter Bart to construct the base of the bed. For homework, the girls have to finish staining the wood. The boys' homework assignment is to paint the cork tiles. After all their hard work, Nicki loves her Arabian palace, and Nat is awed by his captain's quarters.

Airdate: 6/21/03

Time:

Duration: 30:00 **ENDURANCE** 

**LEAP OF FATE (#838012)** 

Taking a cue from the ceremonial jump dancing of the Masai tribe, the competition in this semi-final round involves a device that tests the team members' physical endurance. Like a giant jump rope of sorts, a bar continuously swings down toward the teams. The teams must jump over the bar without breaking it. Timing and leg strength are crucial to the event. After both Red and Yellow break their bars, Blue wins. Red and Yellow must then compete in the waterwood-fire competition at the Temple of Fate. Yellow wins and Red is sent home.

[Educational Message: In certain competitive situations, concentration and timing can be as important as stamina.]

Airdate: 6/21/03

Time:

Duration: 30:00

#### STRANGE DAYS AT BLAKE HOLSEY HIGH

WHO? (#001010)

Corrine is the good student—she makes good grades and never breaks the rules. Josie talks Corrine into leaving campus, which is against the rules, and Principal Durst catches them. Corrine, wrought with anxiety that she got in trouble, vows to never break the rules again. In the meantime, Professor Z acquires amnesia when his head is sucked into the wormhole. His 6-month review is the following day and his job is on the line. The students try to figure out how to make sure Professor Z passes the review. Corrine refuses to have anything to do with the possibility of breaking the rules. Realizing that she is sacrificing Professor Z in order not to get in trouble, she interrupts Professor Z's board review even though students are not permitted. By putting her neck on the line, Corrine helps Professor Z keep his job.

[Educational Message: Helping a friend in need may mean putting yourself on the line.]

Airdate: 6/21/03

Time:

Duration: 30:00 SCOUT'S SAFARI TIME TO GO (#000010)

Sherna, the orphan elephant Scout named after her best friend, hits adolescence and starts wreaking havoc in the compound. When C. B. decides that Sherna will have to be introduced into a herd and properly socialized, Scout offers to act as a surrogate mother and train the elephant herself. Despite Scout's best efforts, however, Sherna stampedes through the compound, frightening guests and damaging property. Cheryl sees no choice but to send Sherna to another reserve. Scout is terribly upset to lose something she cares about so much. Bongani helps her to realize that change is a part of life, while Cheryl makes her understand that they have to do what's best for Sherna. Assured that she can visit Sherna on occasion, Scout finally accepts the decision.

### [Educational Message: We must not let our feelings, no matter how well intentioned, prevent us from seeing what is best for those we love.]

Airdate: 6/28/03

Time:

Duration: 30:00

#### ADVENTURE CAMP CRYSTAL RIVER (#002003)

At Crystal Lake, the campers learn to snorkel in clear, shallow water so they'll be ready to encounter manatees in their natural habitat. Once the search begins, Melissa is the first to spot a manatee, winning a bead in the process. The campers take pictures of the manatees before joining them in the water. To their surprise, the manatees are curious, friendly animals that don't mind the attention. The manatees graze on the lake bottom that is covered with plenty of vegetation. Though endangered, many manatees can be found in the waters of Crystal Lake, especially in a warm-water cove area that is fed by three clear springs.

Airdate: 6/28/03

Time:

Duration: 30:00 CROC FILES VIPERS (#941042)

Steve introduces a variety of vipers that are found in the United States and elsewhere, including water moccasins, rattlers, copperheads and diamondbacks. He warns against approaching such dangerous animals and describes their distinctive traits. For example, pit vipers have long, retractable fangs and heat-seeking pits. The most common viper in the United States is the Western diamondback, while the most toxic is the Mojave rattlesnake. The Blacktail rattler is a skin-shedding viper that thermo-regulates. The Northern copperhead preys on rodents and uses its dark coloration to absorb heat in cooler climates. Rattlers have no ears but can pick up vibrations from heavy footfalls. The rare Mt. Kenya bush viper of Africa is a nocturnal tree-climber and has no heat-seeking pits.

Airdate: 6/28/03 (Wimbledon – partial pre-empt, feed 3)

Time:

Duration: 30:00

#### TRADING SPACES: BOYS VS. GIRLS

JASON VS. KIMMIE (#771002)

Kimmie is seriously into sports while Jason gets his groove on hip-hop and disco. He chooses his friend Dylan and she chooses her sister Stephanie as teammates. The boys want Kimmie's room to reflect her interest in her favorite sports, soccer and tennis. The girls collaborate with Designer Scott to give Jason's room a 70's theme fit with a dance floor. Next, the girls pair up with Bart, the carpenter, who teaches them how to drill holes for screws. Meanwhile, Carpenter Ginene shows the boys how to sand with the grain of the wood. The girls' homework assignment is to put the dance floor in while the boys have to place electrical tape where outlined to convert the appearance of the sliding glass closet door into a soccer field. When Jason sees his room, he says it's better than expected. Kimmie gets a surprise visit from her sport's idol, Mia Hamm.

Airdate: 6/28/03 (Wimbledon – partial pre-empt, feed 3)

Time:

Duration: 30:00 **ENDURANCE** 

#### DON'T DROP THE BALL (#838013)

To win the departed Red team's pyramid piece, the Blue and Yellow teams stand on platforms in the water and balance large balls above their heads. Fighting fatigue and the incoming tide, the Blue team eventually drops their ball. Yellow gets the piece, giving both teams five pieces each. The final game of the competition takes place in the Temple of Fate where the teams wager their pieces on a table with several pyramid shapes on it. After four rounds of wagering on which shape hides a golden pyramid, the Blue team wins all the pieces to claim victory. Their grand prize is a trip to the Amazon.

[Educational Message: While luck may play a large part in any wagering competition, strategy can be almost as important.]

Airdate: 6/28/03 (Wimbledon -pre-empted, feeds 2 & 3)

Duration: 30:00

#### **ZLKANGE DAYS AT BLAKE HOLSEY HIGH**

opened up. Josie reluctantly furns around. When she sees Vaughn, Josie recognizes she has been too wrapped up in her Peardyne. Corrine finds Josie and tells her Vaughn is about to be washed away in the river because the dam gates refuses to give up on her mission even when Vaughn twists his ankle. She leaves him alone and continues on to the lab, the elements of nature change erratically on them. Vaughn recognizes the danger and wants to turn back. Josie Lucas, Corrine and Professor Z about what she is really doing. Nothing can get in her way. As Vaughn and Josie near Josie, haunted by a dream of her mom and Peardyne Lab, sets out with Vaughn to find the answers. She lies to Marshall, TOZL (#001011)

own needs to be concerned about the needs of her friends.

[Educational Message: Avoid getting caught up in yourself to the point that you neglect your friends and family.]

Time: Airdate: 6/28/03 (Wimbledon -pre-empted, feeds 2 & 3)

Duration: 30:00

SCOUT'S SAFARI

NICHT AT THE LODGE (#000011)

day when the woman vanishes, leaving behind a thank-you note that can also be interpreted as a message from an woman seems to be very real and claims she simply lost her way in the storm. Scout still isn't convinced until the next Zulu chant. An old woman turns up in the clinic just as Roger and C. B. successfully hatch the baby ostriches. The after helping an animal deliver its babies. Scout and Bongani go outside to look for the ghost, trying to summon it with a woman prowling outside. Cheryl recalls a legend about the lodge being haunted by a woman who died on the property the clinic while everyone else sits in the dark. Scout and one of the guests think they see the ghost of an elderly African A raging storm causes a power outage at the lodge. Roger and C. B. have to tend to some ready-to-hatch ostrich eggs in

what one believes is, in fact, true and real.] Educational Message: Spiritual beliefs are not based on rational explanations and are accepted on the basis that ancestral spirit.

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## (BSAs Targeted to Children 16 and Under)

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97/৮	Operation Junkyard	TMYK/Tolerance	Z/BC5154	01:
97/7	Croc Files	TMYK/Stay In School	ZNBC5116	01;
97/৮	Prehistoric Planet	gnigbut\XXMT	ZNBC5111	01:
77/5	Shoot Me	TMYK/Mentoring	ZNBC5151	01:
17/4	Fear Factor 8:00pm	gnigbut\XXMT	ZABC7111	01:
61/7	Scout's Safari	TMYK/Stay In School	ZNBC7116	01:
61/7	Strange Days at Blake Holsey	TMYK/Violence Prevention	Z/BC5135	01:
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4/26 Scout's Safari TMYK/Judging ZNBC2111 :10

### (FSAs Targeted to Children 16 and Under)

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87/5	Fame	TMYK/Tolerance	ZNBC5154	01:
₽7./S	Movie of the Week 8:00pm	TMYK/Judging	ZMBC5111	01;
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77/5	Trading Spaces: Boys vs. Girls	TMYK/Tolerance	ZNBC515¢	01:
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01/9	Operation Junkyard	TMYK/Violence Prevention	ZMBC7137	01:
01/5	Croc Files	TMYK/Stay In School	ZMBC5116	01:
01/5	Prehistoric Planet	TMYK/Tolerance	ZMBC515¢	01:
2/03	Scout's Safari	TMYK/Stay In School	ZMBC5116	01:
5/03	Zuange Days at Blake Holsey	TMYK/Environment	Z/BC5153	01:
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2/03	Prehistoric Planet	TMYK/Stay In School	Z/BC5116	ot:
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1.5/5	Trading Spaces: Boys vs. Girls	TMYK/Violence Prevention	ZMBC5135	01:
16/5	Croc Files	TMYK/Tolerance	ZNBC7174	01:

## (PSAs Targeted to Children 16 and Under)

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01:	ZNBC5111	3migbul/XYMT	Епдикапсе	17/9
01:	ZNBC5116	TMYK/Stay In School	Trading Spaces: Boys vs. Girls	17/9
01:	ZNBC5135	TMYK/Violence Prevention	Croc Files	17/9
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01:	ZNBC5154	TMXK/Tolerance	Adventure Camp	<b>⊅</b> I/9
01:	ZNBC515¢	TMYK/Tolerance	Dog Eat Dog 8:00pm	01/9
01:	ZNBC5151	TMYK/Mentoring	Fame	60/9
01:	ZNBC5135	TMYK/Violence Prevention	Scout's Safari	L0/9
01:	ZNBC5153	TMYK/Environment	Strange Days at Blake Holsey	L0/9
01:	ZNBC5116	TMYK/Stay In School	Епдикапсе	<i>L</i> 0/9
01:	ZMBC5111	gnigbul\XYMT	Trading Spaces: Boys vs. Girls	<i>L</i> 0/9
01:	ZNBC5154	TMYK/Tolerance	Croc Files	<i>L</i> 0/9
01:	ZNBC5135	TMXK/Violence Prevention	Adventure Camp	<i>L</i> 0/9
01:	ZNBC5154	TMYK/Tolerance	NBC Special 9:00pm	€0/9
01:	ZMBC5111	TMYK/Judging	Dog Eat Dog 8:00pm	€0/9
01:	ZMBC5151	TMYK/Mentoring	Fear Factor 8:00pm	70/9
TENCLH	SPOT I.D.	<u>ORGANIZATION</u>	<b>PROGRAM</b>	DVLE

87/9	Scout's Safari	TMYK/Violence Prevention	Z/BC5135	01:
87/9	Strange Days at Blake Holsey	gnigbut/XYMT	ZNBC7111	01:
87/9	Епаштапсе	TMYK/Environment	Z/BC5153	01:
87/9	Trading Spaces: Boys vs. Girls	TMYK/Tolerance	Z/BC5154	01:
87/9	Splif corD	TMYK/Stay In School	ZNBC5116	01:
87/9	Adventure Camp	TMYK/Violence Prevention	Z/BC5135	01:

#### NBC NETWORK NON-BROADCAST EFFORTS

#### APRIL - JUNE 2003

#### THE MORE YOU KNOW WEBSITE

The More You Know's website (www.nbc.com/tmyk) features scripts from the award-winning public service announcements, referral information for the organizations referenced in the PSAs, a general campaign overview, and educational materials produced in connection with NBC programming. The site also includes a list of the campaign's most recent accolades.

## NETWORK ON-AIR PROMOTIONAL EFFORTS: Detail for Discovery Kids On NBC promo report for SAT AM

House#	Title	Airdate	Air Time	Daypart	Airings Per Date Daypart	f	Length Typ	e
56994	Pre-Launch Teaser	4/26/03	10:08:25AM	SAT 10A-1P	5	208485	0:10	Promo
56994	Pre-Launch Teaser	4/26/03	10:54:34AM	SAT 10A-1P	5	208485	0:10	Promo
56994	Pre-Launch Teaser	4/26/03	11:52:44AM	SAT 10A-1P	5	208485	0:10	Promo
56994	Pre-Launch Teaser	4/26/03	12:25:00PM	SAT 10A-1P	5	208485	0:10	Promo
56994	Pre-Launch Teaser	4/26/03	12:57:12PM	SAT 10A-1P	5	208485	0:10	Promo
56994	Pre-Launch Teaser	5/03/03	10:08:22AM	SAT 10A-1P	6	208485	0:10	Promo
56994	Pre-Launch Teaser	5/03/03	10:37:39AM	SAT 10A-1P	6	208485	0:10	Promo
56994	Pre-Launch Teaser	5/03/03	11:19:58AM	SAT 10A-1P	6	208485	0:10	Promo
56994	Pre-Launch Teaser	5/03/03	11:54:24AM	SAT 10A-1P	6	208485	0:10	Promo
56994	Pre-Launch Teaser	5/03/03	12:26:06PM	SAT 10A-1P	6	208485	0:10	Promo
56994	Pre-Launch Teaser	5/03/03	12:57:38PM	SAT 10A-1P	6	208485	0:10	Promo
56994	Pre-Launch Teaser	5/10/03	10:07:56AM	SAT 10A-1P	7	208485	0:10	Promo
56994	Pre-Launch Teaser	5/10/03	10:37:40AM	SAT 10A-1P	7	208485	0:10	Promo
56994	Pre-Launch Teaser	5/10/03	11:06:00AM	SAT 10A-1P	7	208485	0:10	Promo
56994	Pre-Launch Teaser	5/10/03	11:54:00AM	SAT 10A-1P	7	208485	0:10	Promo
56994	Pre-Launch Teaser	5/10/03	12:25:54PM	SAT 10A-1P	7	208485	0:10	Promo
56994	Pre-Launch Teaser	5/10/03	12:32:46PM	SAT 10A-1P	7	208485	0:10	Promo
56994	Pre-Launch Teaser	5/10/03	12:57:29PM	SAT 10A-1P	7	208485	0:10	Promo
56995	Post-Launch Teaser	5/17/03	11:53:36AM	SAT 10A-1P	2	208486	0:10	Promo
56995	Post-Launch Teaser	5/17/03	12:57:45PM	SAT 10A-1P	2	208486	0:10	Promo
56995	Post-Launch Teaser	5/24/03	11:52:42AM	SAT 10A-1P	1	208486	0:10	Promo
56995	Post-Launch Teaser	5/31/03	11:53:46AM	SAT 10A-1P	1	208486	0:10	Promo
56995	Post-Launch Teaser	6/07/03	11:52:42AM	SAT 10A-1P	1	208486	0:10	Promo
56995	Post-Launch Teaser	6/14/03	11:52:44AM	SAT 10A-1P	2	208486	0:10	Promo
56995	Post-Launch Teaser	6/14/03	12:58:08PM	SAT 10A-1P	2	208486	0:10	Promo

56995	Post-Launch Teaser	6/21/03	12:57:09PM	SAT 10A-1P	1	208486	0:10	Promo
56995	Post-Launch Teaser	6/28/03	11:50:45AM	SAT 10A-1P	2	208486	0:10	Promo
56995	Post-Launch Teaser	6/28/03	12:54:04PM	SAT 10A-1P	2	208486	0:10	Promo
57736	Image - Saturdays	5/17/03	10:54:06AM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	5/17/03	11:23:40AM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	5/17/03	12:26:03PM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	5/24/03	10:53:42AM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	5/24/03	11:24:20AM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	5/24/03	12:27:24PM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	5/31/03	10:55:20AM	SAT 10A-1P	4	209865	0:20	Promo
57736	Image - Saturdays	5/31/03	11:24:20AM	SAT 10A-1P	4	209865	0:20	Promo
57736	Image - Saturdays	5/31/03	12:27:41PM	SAT 10A-1P	4	209865	0:20	Promo
57736	Image - Saturdays	5/31/03	12:55:50PM	SAT 10A-1P	4	209865	0:20	Promo
57736	Image - Saturdays	6/07/03	10:53:42AM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	6/07/03	11:24:20AM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	6/07/03	12:27:24PM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	6/14/03	10:54:34AM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	6/14/03	11;23;50AM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	6/14/03	12:26:44PM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	6/21/03	10:53:36AM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	6/21/03	11:23:50AM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	6/21/03	12:28:04PM	SAT 10A-1P	3	209865	0:20	Promo
57736	Image - Saturdays	6/28/03	10:52:56AM	SAT 10A-1P	1	209865	0:20	Promo
56000	DK from NBC - Image :20	6/28/03	10:24:02AM	SAT 10A-1P	2	217984	0:20	Promo
56000	DK from NBC - Image :20	6/28/03	11:07:56AM	SAT 10A-1P	2	217984	0;20	Promo
57738	DK on NBC Image	5/17/03	12;02:17PM	SAT 10A-1P	1	211685	0:20	Promo
57738	DK on NBC Image	5/24/03	11:07:36AM	SAT 10A-1P	1	211685	0:20	Promo
57738	DK on NBC Image	5/31/03	11;22;25AM	SAT 10A-1P	2	211685	0:20	Promo
57738	DK on NBC Image	5/31/03	12:26:01PM	SAT 10A-1P	2	211685	0:20	Promo

57 <b>73</b> 8	DK on NBC Image	6/07/03	11:07:51AM	SAT 10A-1P	1	211685	0:20	Promo
57738	DK on NBC Image	6/14/03	11:07:25AM	SAT 10A-1P	1	211685	0:20	Promo
57738	DK on NBC Image	6/21/03	11:07:40AM	SAT 10A-1P	1	211685	0:20	Promo
56787	Teaser 10s	4/05/03	11:06:58AM	SAT 10A-1P	1	177083	0:10	Promo
56787	Teaser 10s	4/12/03	10:55:53AM	SAT 10A-1P	1	177083	0:10	Promo
56787	Teaser 10s	4/19/03	12:57:37PM	SAT 10A-1P	1	177083	0:10	Promo
56787	Teaser 10s	5/31/03	12:28:01PM	SAT 10A-1P	1	177083	0:10	Promo
56787	Teaser 10s	6/14/03	10:09:05AM	SAT 10A-1P	1	177083	0:10	Promo
56787	Teaser 10s	6/21/03	11:05:50AM	SAT 10A-1P	1	177083	0:10	Promo
56789	Globe Teaser 10s	4/05/03	10:56:17AM	SAT 10A-1P	1	177085	0:10	Promo
56789	Globe Teaser 10s	4/12/03	10:38:00AM	SAT 10A-1P	1	177085	0:10	Promo
56789	Globe Teaser 10s	4/19/03	10:55:20AM	SAT 10A-1P	1	177085	0:10	Promo
56789	Globe Teaser 10s	5/17/03	10:53:56AM	SAT 10A-1P	2	177085	0:10	Promo
56789	Globe Teaser 10s	5/17/03	12:26:23PM	SAT 10A-1P	2	177085	0:10	Promo
56789	Globe Teaser 10s	5/24/03	10:53:32AM	SAT 10A-1P	2	1.77085	0:10	Promo
56789	Globe Teaser 10s	5/24/03	12:27:44PM	SAT 10A-1P	2	177085	0:10	Promo
56789	Globe Teaser 10s	5/31/03	10:55:10AM	SAT 10A-1P	1	177085	0:10	Promo
56789	Globe Teaser 10s	6/07/03	10:53:32AM	SAT 10A-1P	2	177085	0:10	Promo
56789	Globe Teaser 10s	6/07/03	12;27:44PM	SAT 10A-1P	2	177085	0:10	Promo
56789	Globe Teaser 10s	6/14/03	12:27:04PM	SAT 10A-1P	1	177085	0:10	Promo
56789	Globe Teaser 10s	6/21/03	12:28:24PM	SAT 10A-1P	1	177085	0:10	Promo
56791	S, Irwin Teaser 10s	4/12/03	12:57:45PM	SAT 10A-1P	1	177087	0:10	Promo
56791	S. Irwin Teaser 10s	5/17/03	11:29:50AM	SAT 10A-1P	1	177087	0:10	Promo
56791	S. Irwin Teaser 10s	5/31/03	11:07:00AM	SAT 10A-1P	1	177087	0:10	Promo
56791	S. Irwin Teaser 10s	6/14/03	11:05:50AM	SAT 10A-1P	1	177087	0:10	Promo
56793	Opening Ident NBC 15s	4/05/03	10:00:00AM	SAT 10A-1P	1	177088	0:15	Promo
56793	Opening Ident NBC 15s	4/12/03	10:00:00AM	SAT 10A-1P	1	177088	0:15	Promo
56793	Opening Ident NBC 15s	4/19/03	10:00:00AM	SAT 10A-1P	1	177088	0:15	Promo
56793	Opening Ident NBC 15s	4/26/03	10:00:00AM	SAT 10A-1P	1	177088	0:15	Promo

56793	Opening Ident NBC 15s	5/03/03	10:00:00AM	SAT 10A-1P	1	177088	0:15	Promo
56793	Opening Ident NBC 15s	5/10/03	10:00:00AM	SAT 10A-1P	1	177088	0:15	Promo
56798	Prehistoric Planet Image Saturdays 20s	4/26/03	10:52:44AM	SAT 10A-1P	4	177129	0:20	Promo
56798	Prehistoric Planet Image Saturdays 20s	4/26/03	11:38:45AM	SAT 10A-1P	4	177129	0:20	Promo
56798	Prehistoric Planet Image Saturdays 20s	4/26/03	12:32:05PM	SAT 10A-1P	4	177129	0:20	Promo
56798	Prehistoric Planet Image Saturdays 20s	4/26/03	12:55;22PM	SAT 10A-1P	4	177129	0:20	Promo
56798	Prehistoric Planet Image Saturdays 20s	5/03/03	11:37:17AM	SAT 10A-1P	2	177129	0:20	Promo
56798	Prehistoric Planet Image Saturdays 20s	5/03/03	12:34:06PM	SAT 10A-1P	2	177129	0:20	Promo
56800	Croc Files Coming Up 30s	4/26/03	10:06:30AM	SAT 10A-1P	1	176996	0:30	Promo
56800	Croc Files Coming Up 30s	5/03/03	10:22:39AM	SAT 10A-1P	1	176996	0:30	Promo
56800	Croc Files Coming Up 30s	5/10/03	10:22:10AM	SAT 10A-1P	1	176996	0:30	Promo
56800	Croc Files Coming Up 30s	5/17/03	10:21:35AM	SAT 10A-1P	1	176996	0:30	Promo
56800	Croc Files Coming Up 30s	5/24/03	10:24:17AM	SAT 10A-1P	1	176996	0:30	Promo
56800	Croc Files Coming Up 30s	5/31/03	10:22:50AM	SAT 10A-1P	1	176996	0:30	Promo
56800	Croc Files Coming Up 30s	6/07/03	10:24:02AM	SAT 10A-1P	1	176996	0:30	Promo
56800	Croc Files Coming Up 30s	6/14/03	10:24:07AM	SAT 10A-1P	1	176996	0:30	Promo
56800	Croc Files Coming Up 30s	6/21/03	10:21:35AM	SAT 10A-1P	1	176996	0:30	Promo
56801	Croc Files Saturdays 30s	5/24/03	12:54:52PM	SAT 10A-1P	1	176997	0:30	Promo
56801	Croc Files Saturdays 30s	6/07/03	12:54:52PM	SAT 10A-1P	1	176997	0:30	Promo
56801	Croc Files Saturdays 30s	6/14/03	12:55:53PM	SAT 10A-1P	1	176997	0:30	Promo
56801	Croc Files Saturdays 30s	6/21/03	12:54;54PM	SAT 10A-1P	1	176997	0:30	Promo
56801	Croc Files Saturdays 30s	6/28/03	12:32:44PM	SAT 10A-1P	1	176997	0;30	Promo
56803	Croc Files Coming up 20s	4/05/03	10:10:38AM	SAT 10A-1P	1	176998	0:20	Promo
56803	Croc Files Coming up 20s	4/12/03	10:07:56AM	SAT 10A-1P	1	176998	0:20	Promo
56803	Croc Files Coming up 20s	4/19/03	10:25:05AM	SAT 10A-1P	1	176998	0:20	Promo
56803	Croc Files Coming up 20s	5/17/03	10:07:20AM	SAT 10A-1P	1	176998	0:20	Promo
56803	Croc Files Coming up 20s	5/24/03	10:08:39AM	SAT 10A-1P	1	176998	0:20	Promo
56803	Croc Files Coming up 20s	5/31/03	10:05:22AM	SAT 10A-1P	1	176998	0:20	Promo
56803	Croc Files Coming up 20s	6/07/03	10:08:39AM	SAT 10A-1P	1	176998	0:20	Promo

56803	Croc Files Coming up 20s	6/14/03	10:07:15AM	SAT 10A-1P	1	176998	0:20	Promo
56803	Croc Files Coming up 20s	6/21/03	10:05:35AM	SAT 10A-1P	1	176998	0:20	Promo
56803	Croc Files Coming up 20s	6/28/03	10:22:22AM	SAT 10A-1P	1	176998	0:20	Promo
56804	Croc Files Saturdays 20s	4/05/03	11:25:15AM	SAT 10A-1P	3	176999	0:20	Promo
56804	Croc Files Saturdays 20s	4/05/03	11:52:52AM	SAT 10A-1P	3	176999	0:20	Promo
56804	Croc Files Saturdays 20s	4/05/03	12:56:21PM	SAT 10A-1P	3	176999	0:20	Promo
56804	Croc Files Saturdays 20s	4/12/03	11:23:58AM	SAT 10A-1P	3	176999	0:20	Promo
56804	Croc Files Saturdays 20s	4/12/03	11:55:11AM	SAT 10A-1P	3	176999	0:20	Promo
56804	Croc Files Saturdays 20s	4/12/03	12:55:40PM	SAT 10A-1P	3	176999	0;20	Promo
56804	Croc Files Saturdays 20s	4/19/03	11:23:16AM	SAT 10A-1P	3	176999	0:20	Promo
56804	Croc Files Saturdays 20s	4/19/03	11:53:56AM	SAT 10A-1P	3	176999	0:20	Promo
56804	Croc Files Saturdays 20s	4/19/03	12:33:06PM	SAT 10A-1P	3	176999	0:20	Promo
56804	Croc Files Saturdays 20s	4/26/03	11:04:52AM	SAT 10A-1P	2	176999	0:20	Promo
56804	Croc Files Saturdays 20s	4/26/03	11:52:54AM	SAT 10A-1P	2	176999	0:20	Promo
56804	Croc Files Saturdays 20s	5/03/03	11:05:35AM	SAT 10A-1P	2	176999	0:20	Promo
56804	Croc Files Saturdays 20s	5/03/03	12:02:32PM	SAT 10A-1P	2	176999	0:20	Promo
56804	Croc Files Saturdays 20s	5/10/03	11:06:10AM	SAT 10A-1P	3	176999	0;20	Promo
56804	Croc Files Saturdays 20s	5/10/03	12:02:17PM	SAT 10A-1P	3	176999	0:20	Promo
56804	Croc Files Saturdays 20s	5/10/03	12:55:39PM	SAT 10A-1P	3	176999	0:20	Promo
56804	Croc Flies Saturdays 20s	5/17/03	12:03:47PM	SAT 10A-1P	1	176999	0:20	Promo
56804	Croc Flies Saturdays 20s	5/24/03	12:04:45PM	SAT 10A-1P	1	176999	0:20	Promo
56804	Croc Files Saturdays 20s	5/31/03	12:04:29PM	SAT 10A-1P	1	176999	0:20	Promo
56804	Croc Files Saturdays 20s	6/07/03	12:04:30PM	SAT 10A-1P	1	176999	0:20	Promo
56804	Croc Files Saturdays 20s	6/14/03	12:04:47PM	SAT 10A-1P	1	176999	0:20	Promo
56804	Croc Files Saturdays 20s	6/21/03	11:37:36AM	SAT 10A-1P	2	176999	0:20	Promo
56804	Croc Files Saturdays 20s	6/21/03	12:04:06PM	SAT 10A-1P	2	176999	0:20	Promo
56804	Croc Files Saturdays 20s	6/28/03	11:34:50AM	SAT 10A-1P	2	176999	0:20	Promo
56804	Croc Files Saturdays 20s	6/28/03	12:04:17PM	SAT 10A-1P	2	176999	0:20	Promo
56806	OP/JY Coming up 20s	4/05/03	10;54:42AM	SAT 10A-1P	1	177000	0:20	Promo

56806	OP/JY Coming up 20s	4/12/03	10:54:03AM	SAT 10A-1P	1	177000	0:20	Promo
56806	OP/JY Coming up 20s	4/19/03	10:36:40AM	SAT 10A-1P	2	177000	0:20	Promo
56806	OP/JY Coming up 20s	4/19/03	10:53:30AM	SAT 10A-1P	2	177000	0:20	Promo
56806	OP/JY Coming up 20s	4/26/03	10:37:40AM	SAT 10A-1P	1	177000	0:20	Promo
56806	OP/JY Coming up 20s	5/03/03	10:37:49AM	SAT 10A-1P	1	177000	0:20	Promo
56806	OP/JY Coming up 20s	5/10/03	10:37:50AM	SAT 10A-1P	1	177000	0:20	Promo
56807	OP/JY Saturdays 20s	4/05/03	10:23:37AM	SAT 10A-1P	1	177001	0:20	Promo
56807	OP/JY Saturdays 20s	4/12/03	10:22:33AM	SAT 10A-1P	1	177001	0:20	Promo
56807	OP/JY Saturdays 20s	4/26/03	10:08:35AM	SAT 10A-1P	2	177001	0:20	Promo
56807	OP/JY Saturdays 20s	4/26/03	12:02:41PM	SAT 10A-1P	2	177001	0:20	Promo
56807	OP/JY Saturdays 20s	5/03/03	10:08:32AM	SAT 10A-1P	3	177001	0:20	Promo
56807	OP/JY Saturdays 20s	5/03/03	10:54:00AM	SAT 10A-1P	3	177001	0:20	Promo
56807	OP/JY Saturdays 20s	5/03/03	12:55:48PM	SAT 10A-1P	3	177001	0:20	Promo
56807	OP/JY Saturdays 20s	5/10/03	10:08:06AM	SAT 10A-1P	2	177001	0:20	Promo
56807	OP/JY Saturdays 20s	5/10/03	10:54:48AM	SAT 10A-1P	2	177001	0:20	Promo
56812	Scouts Safari Coming up 20s	4/05/03	12:03:51PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safarl Coming up 20s	4/05/03	12:25:22PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	4/12/03	12:04:15PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safarl Coming up 20s	4/12/03	12:26:06PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	4/19/03	12:03:43PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safarl Coming up 20s	4/19/03	12;25;22PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	4/26/03	12:04:11PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	4/26/03	12:24:40PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	5/03/03	12:04:17PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	5/03/03	12:25:46PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	5/10/03	12:04:02PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	5/10/03	12;25:34PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	5/17/03	12:23:38PM	SAT 10A-1P	1	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	5/24/03	12:02:45PM	SAT 10A-1P	2	177004	0:20	Promo

56812	Scouts Safari Coming up 20s	5/24/03	12:25:29PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	5/31/03	12:02:44PM	SAT 10A-1P	1	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	6/07/03	12:02:45PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	6/07/03	12:25:14PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	6/14/03	12:02:47PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	6/14/03	12:24:49PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	6/21/03	12:02:36PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	6/21/03	12:25:39PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	6/28/03	12:02:17PM	SAT 10A-1P	2	177004	0:20	Promo
56812	Scouts Safari Coming up 20s	6/28/03	12:23:57PM	SAT 10A-1P	2	177004	0:20	Promo
56813	Scouts Safari Saturdays 20s	4/12/03	10:39:40AM	SAT 10A-1P	2	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	4/12/03	11:24:18AM	SAT 10A-1P	2	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	4/19/03	10:08:49AM	SAT 10A-1P	2	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	4/19/03	11:23:36AM	SAT 10A-1P	2	177005	0:20	Promo
56813	Scouts Safart Saturdays 20s	4/26/03	11:23:52AM	SAT 10A-1P	1	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	5/03/03	10:39:39AM	SAT 10A-1P	3	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	5/03/03	11:21:33AM	SAT 10A-1P	3	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	5/03/03	11:54:34AM	SAT 10A-1P	3	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	5/10/03	10:39:40AM	SAT 10A-1P	3	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	5/10/03	11:23:45AM	SAT 10A-1P	3	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	5/10/03	11:54:10AM	SAT 10A-1P	3	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	5/17/03	11:37:35AM	SAT 10A-1P	1	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	6/14/03	11:52:54AM	SAT 10A-1P	1	177005	0:20	Promo
56813	Scouts Safari Saturdays 20s	6/21/03	11:55:07AM	SAT 10A-1P	1	177005	0;20	Promo
56813	Scouts Safari Saturdays 20s	6/28/03	11:20:30AM	SAT 10A-1P	1	177005	0:20	Promo
56815	Scouts Safari Coming up 30s	5/31/03	12:25:31PM	SAT 10A-1P	1	177006	0:30	Promo
56818	Strange Days Coming up 30s	5/10/03	11:51:40AM	SAT 10A-1P	1	177008	0:30	Promo
56818	Strange Days Coming up 30s	5/17/03	11:51:31AM	SAT 10A-1P	1	177008	0:30	Promo
56819	Strange Days Saturdays 30s	5/10/03	11:21:55AM	SAT 10A-1P	1	177009	0:30	Promo

56821	Strange Days Coming up 20s	4/05/03	11:36:48AM	SAT 10A-1P	2	177010	0:20	Promo
56821	Strange Days Coming up 20s	4/05/03	11:50:47AM	SAT 10A-1P	2	177010	0:20	Promo
56821	Strange Days Coming up 20s	4/12/03	11:35:01AM	SAT 10A-1P	2	177010	0;20	Promo
56821	Strange Days Coming up 20s	4/12/03	11:52:51AM	SAT 10A-1P	2	177010	0;20	Promo
56821	Strange Days Coming up 20s	4/19/03	11:34:43AM	SAT 10A-1P	2	177010	0:20	Promo
56821	Strange Days Coming up 20s	4/19/03	11:51:51AM	SAT 10A-1P	2	177010	0:20	Promo
56821	Strange Days Coming up 20s	4/26/03	11:36:45AM	SAT 10A-1P	2	177010	0:20	Promo
56821	Strange Days Coming up 20s	4/26/03	11:50:49AM	SAT 10A-1P	2	177010	0:20	Promo
56821	Strange Days Coming up 20s	5/03/03	11:35:17AM	SAT 10A-1P	2	177010	0:20	Promo
56821	Strange Days Coming up 20s	5/03/03	11:52:29AM	SAT 10A-1P	2	177010	0:20	Promo
56821	Strange Days Coming up 20s	5/10/03	11:37:07AM	SAT 10A-1P	1	177010	0:20	Promo
56821	Strange Days Coming up 20s	5/17/03	11:35:45AM	SAT 10A-1P	1	177010	0:20	Promo
56821	Strange Days Coming up 20s	5/24/03	11:50:47AM	SAT 10A-1P	1	1 <b>7701</b> 0	0:20	Promo
56821	Strange Days Coming up 20s	5/31/03	11:52:06AM	SAT 10A-1P	1	177010	0:20	Promo
56821	Strange Days Coming up 20s	6/07/03	11:50:32AM	SAT 10A-1P	1	177010	0:20	Promo
56821	Strange Days Coming up 20s	6/14/03	11:50:49AM	SAT 10A-1P	1	177010	0:20	Promo
56821	Strange Days Coming up 20s	6/21/03	11;53:02AM	SAT 10A-1P	1	177010	0:20	Promo
56821	Strange Days Coming up 20s	6/28/03	11:49:20AM	SAT 10A-1P	1	177010	0:20	Promo
56822	Strange Days Saturdays 20s	4/05/03	10:56:27AM	SAT 10A-1P	3	177011	0:20	Promo
56822	Strange Days Saturdays 20s	4/05/03	11:25;35AM	SAT 10A-1P	3	177011	0:20	Promo
56822	Strange Days Saturdays 20s	4/05/03	12:58:21PM	SAT 10A-1P	3	177011	0:20	Promo
56822	Strange Days Saturdays 20s	4/12/03	10:56:03AM	SAT 10A-1P	3	177011	0:20	Promo
56822	Strange Days Saturdays 20s	4/12/03	11:07:28AM	SAT 10A-1P	3	177011	0:20	Promo
56822	Strange Days Saturdays 20s	4/12/03	12:57:55PM	SAT 10A-1P	3	177011	0;20	Promo
56822	Strange Days Saturdays 20s	4/19/03	10:55:30AM	SAT 10A-1P	3	177011	0:20	Promo
56822	Strange Days Saturdays 20s	4/19/03	11:06:59AM	SAT 10A-1P	3	177011	0:20	Promo
56822	Strange Days Saturdays 20s	4/19/03	12:57:47PM	SAT 10A-1P	3	177011	0:20	Promo
56822	Strange Days Saturdays 20s	4/26/03	10:54: <b>44A</b> M	SAT 10A-1P	2	177011	0:20	Promo
56822	Strange Days Saturdays 20s	4/26/03	12:57:22PM	SAT 10A-1P	2	177011	0:20	Promo

56822	Strange Days Saturdays 20s	5/03/03	10:56:00AM	SAT 10A-1P	2	177011	0:20	Promo
56822	Strange Days Saturdays 20s	5/03/03	12:57:48PM	SAT 10A-1P	2	177011	0:20	Promo
56822	Strange Days Saturdays 20s	5/10/03	10:56:48AM	SAT 10A-1P	2	177011	0:20	Promo
56822	Strange Days Saturdays 20s	5/10/03	12:57:39PM	SAT 10A-1P	2	177011	0:20	Promo
56822	Strange Days Saturdays 20s	5/17/03	11:07:15AM	SAT 10A-1P	2	177011	0:20	Promo
56822	Strange Days Saturdays 20s	5/17/03	12:57:55PM	SAT 10A-1P	2	177011	0:20	Promo
56822	Strange Days Saturdays 20s	5/24/03	12:57:17PM	SAT 10A-1P	1	177011	0:20	Promo
56822	Strange Days Saturdays 20s	5/31/03	11:08:50AM	SAT 10A-1P	2	177011	0:20	Promo
56822	Strange Days Saturdays 20s	5/31/03	12:58:00PM	SAT 10A-1P	2	177011	0:20	Promo
56822	Strange Days Saturdays 20s	6/07/03	12:57:17PM	SAT 10A-1P	1	177011	0:20	Promo
56822	Strange Days Saturdays 20s	6/14/03	12:33:07PM	SAT 10A-1P	1	177011	0:20	Promo
56822	Strange Days Saturdays 20s	6/21/03	12:57:19PM	SAT 10A-1P	1	177011	0:20	Promo
56822	Strange Days Saturdays 20s	6/28/03	12:54:14PM	SAT 10A-1P	1	177011	0:20	Promo
56824	Block Image Saturdays 30s	4/05/03	10:38:37AM	SAT 10A-1P	2	177015	0:30	Promo
56824	Block Image Saturdays 30s	4/05/03	12:27:32PM	SAT 10A-1P	2	177015	0:30	Promo
56824	Block Image Saturdays 30s	4/19/03	12:25:42PM	SAT 10A-1P	1	177015	0:30	Promo
56824	Block Image Saturdays 30s	4/26/03	11:23:22AM	SAT 10A-1P	1	177015	0:30	Promo
56824	Block Image Saturdays 30s	5/24/03	12:25:49PM	SAT 10A-1P	1	177015	0:30	Promo
56824	Block Image Saturdays 30s	6/07/03	12;25;34PM	SAT 10A-1P	1	177015	0:30	Promo
56824	Block Image Saturdays 30s	6/21/03	12:25:59PM	SAT 10A-1P	1	177015	0:30	Promo
56824	Block Image Saturdays 30s	6/28/03	11:37:10AM	SAT 10A-1P	1	177015	0:30	Promo
56826	Block Image Saturdays 30s	4/05/03	11:38:38AM	SAT 10A-1P	i	177080	0:30	Promo
56826	Block Image Saturdays 30s	4/12/03	12:26:26PM	SAT 10A-1P	1	177080	0:30	Promo
56826	Block Image Saturdays 30s	4/26/03	10:21:45AM	SAT 10A-1P	2	177080	0:30	Promo
56826	Block Image Saturdays 30s	4/26/03	12:27:05PM	SAT 10A-1P	2	177080	0:30	Promo
56826	Block Image Saturdays 30s	5/03/03	10:06:42AM	SAT 10A-1P	2	177080	0:30	Promo
56826	Block Image Saturdays 30s	5/03/03	12:27:56PM	SAT 10A-1P	2	177080	0:30	Promo
56826	Block Image Saturdays 30s	5/10/03	10:06:11AM	SAT 10A-1P	2	177080	0:30	Promo
56826	Block Image Saturdays 30s	5/10/03	12:27:44PM	SAT 10A-1P	2	177080	0:30	Promo

56826	Block Image Saturdays 30s	5/17/03	10:23:40AM	SAT 10A-1P	2	177080	0:30	Promo
56826	Block Image Saturdays 30s	5/17/03	12:56:00PM	SAT 10A-1P	2	177080	0:30	Promo
56826	Block Image Saturdays 30s	5/24/03	10:26:07AM	SAT 10A-1P	1	177080	0:30	Promo
56826	Block Image Saturdays 30s	5/31/03	10:24:40AM	SAT 10A-1P	1	177080	0:30	Promo
56826	Block Image Saturdays 30s	6/07/03	10:26:07AM	SAT 10A-1P	1	177080	0:30	Promo
56826	Block Image Saturdays 30s	6/14/03	12:25:09PM	SAT 10A-1P	1	177080	0:30	Promo
56826	Block Image Saturdays 30s	6/21/03	10:23:40AM	SAT 10A-1P	1	177080	0:30	Promo
56826	Block Image Saturdays 30s	6/28/03	12:24:17PM	SAT 10A-1P	1	177080	0:30	Promo
56828	Block Image Saturdays 20s	5/03/03	11:21:13AM	SAT 10A-1P	1	177081	0:20	Promo
56831	Image Spot Version 2 - 30s	4/05/03	12:32:56PM	SAT 10A-1P	1	177163	0:30	Promo
56831	Image Spot Version 2 - 30s	5/17/03	12:23:58PM	SAT 10A-1P	1	177163	0:30	Promo
56834	Image Spot Cutdown Version 2 - 20s	4/05/03	12:02:06PM	SAT 10A-1P	1	177166	0:20	Promo
56834	Image Spot Cutdown Version 2 - 20s	4/12/03	10:24:23AM	SAT 10A-1P	3	177166	0:20	Promo
56834	Image Spot Cutdown Version 2 - 20s	4/12/03	11:22:18AM	SAT 10A-1P	3	177166	0:20	Promo
56834	Image Spot Cutdown Version 2 - 20s	4/12/03	12:02:30PM	SAT 10A-1P	3	177166	0:20	Promo
56834	Image Spot Cutdown Version 2 - 20s	5/31/03	12:31:54PM	SAT 10A-1P	1	177166	0:20	Promo
56851	Endurance Episodic 6 Version 1 20s	4/05/03	10:25:42AM	SAT 10A-1P	4	177183	0:20	Promo
56851	Endurance Episodic 6 Version 1 20s	4/05/03	10:40:52AM	SAT 10A-1P	4	177183	0:20	Promo
56851	Endurance Episodic 6 Version 1 20s	4/05/03	11:07:08AM	SAT 10A-1P	4	177183	0:20	Promo
56851	Endurance Episodic 6 Version 1 20s	4/05/03	11:23:50AM	SAT 10A-1P	4	177183	0:20	Promo
56851	Endurance Episodic 6 Version 1 20s	5/24/03	10:25:47AM	SAT 10A-1P	3	177183	0;20	Promo
56851	Endurance Episodic 6 Version 1 20s	5/24/03	11:05:56AM	SAT 10A-1P	3	177183	0:20	Promo
56851	Endurance Episodic 6 Version 1 20s	5/24/03	11:21:55AM	SAT 10A-1P	3	177183	0:20	Promo
56851	Endurance Episodic 6 Version 1 20s	6/07/03	10:25:47AM	SAT 10A-1P	3	177183	0:20	Promo
56851	Endurance Episodic 6 Version 1 20s	6/07/03	11:05:56AM	SAT 10A-1P	3	177183	0:20	Promo
56851	Endurance Episodic 6 Version 1 20s	6/07/03	11:22:10AM	SAT 10A-1P	3	177183	0:20	Promo
56855	Endurance Episodic 7 Version 1 20s	4/19/03	10:26;55AM	SAT 10A-1P	2	177189	0:20	Promo
56855	Endurance Episodic 7 Version 1 20s	4/19/03	11:21:51AM	SAT 10A-1P	2	177189	0:20	Promo
56855	Endurance Episodic 7 Version 1 20s	5/31/03	10;24;20AM	SAT 10A-1P	2	177189	0:20	Promo

56855	Endurance Episodic 7 Version 1 20s	5/31/03	11:06:40AM	SAT 10A-1P	2	177189	0:20	Promo
56856	Endurance Episodic 7 Version 2 20s	5/24/03	12:33:03PM	SAT 10A-1P	1	177190	0:20	Promo
56859	Endurance Episodic 8 Version 1 20s	4/26/03	10:23:30AM	SAT 10A-1P	4	177193	0:20	Promo
56859	Endurance Episodic 8 Version 1 20s	4/26/03	10:39:30AM	SAT 10A-1P	4	177193	0:20	Promo
56859	Endurance Episodic 8 Version 1 20s	4/26/03	11:06:37AM	SAT 10A-1P	4	177193	0:20	Promo
56859	Endurance Episodic 8 Version 1 20s	4/26/03	11:21:42AM	SAT 10A-1P	4	177193	0:20	Promo
56859	Endurance Episodic 8 Version 1 20s	6/14/03	10:25:37AM	SAT 10A-1P	3	177193	0:20	Promo
56859	Endurance Episodic 8 Version 1 20s	6/14/03	11:05:30AM	SAT 10A-1P	3	177193	0:20	Promo
56859	Endurance Episodic 8 Version 1 20s	6/14/03	11:21:40AM	SAT 10A-1P	3	177193	0:20	Promo
56860	Endurance Episodic 8 Version 2 20s	4/19/03	12:01:58PM	SAT 10A-1P	1	177194	0:20	Promo
56860	Endurance Episodic 8 Version 2 20s	6/07/03	12:33:03PM	SAT 10A-1P	1	177194	0:20	Promo
56863	Endurance Episodic 9 Version 1 20s	5/03/03	10:24:39AM	SAT 10A-1P	3	177197	0:20	Promo
56863	Endurance Episodic 9 Version 1 20s	5/03/03	11:07:35AM	SAT 10A-1P	3	177197	0:20	Promo
56863	Endurance Episodic 9 Version 1 20s	5/03/03	11:19:38AM	SAT 10A-1P	3	177197	0:20	Promo
56864	Endurance Episodic 9 Version 2 20s	4/26/03	12:25:10PM	SAT 10A-1P	1	177198	0:20	Promo
56867	Endurance Episodic 10 Version 1 20s	5/10/03	10:23:55AM	SAT 10A-1P	2	177201	0:20	Promo
56867	Endurance Episodic 10 Version 1 20s	5/10/03	11:21:35AM	SAT 10A-1P	2	177201	0:20	Promo
56868	Endurance Episodic 10 Version 2 20s	5/03/03	12:26:16PM	SAT 10A-1P	1	177202	0:20	Promo
56871	Endurance Episodic 11 Version 1 20s	5/17/03	10:23:20AM	SAT 10A-1P	3	177205	0:20	Promo
56871	Endurance Episodic 11 Version 1 20s	5/17/03	11:05:30AM	SAT 10A-1P	3	177205	0:20	Promo
56871	Endurance Episodic 11 Version 1 20s	5/17/03	11:21:30AM	SAT 10A-1P	3	177205	0:20	Promo
56872	Endurance Episodic 11 Version 2 20s	5/10/03	12:26:04PM	SAT 10A-1P	1	177206	0:20	Promo
56875	Endurance Episodic 12 Version 1 20s	6/21/03	10:23:20AM	SAT 10A-1P	3	177209	0:20	Promo
56875	Endurance Episodic 12 Version 1 20s	6/21/03	11:05:30AM	SAT 10A-1P	3	177209	0:20	Promo
56875	Endurance Episodic 12 Version 1 20s	6/21/03	11:21:55AM	SAT 10A-1P	3	177209	0:20	Promo
56879	Endurance Eposidic 13 Version 1 20s	6/28/03	10:22:42AM	SAT 10A-1P	3	177232	0:20	Promo
56879	Endurance Eposidic 13 Version 1 20s	6/28/03	10:39:57AM	SAT 10A-1P	3	177232	0;20	Promo
56879	Endurance Eposidic 13 Version 1 20s	6/28/03	11:20:10AM	SAT 10A-1P	3	177232	0:20	Promo
56880	Endurance Eposidic 13 Version 2 20s	6/21/03	12:31:52PM	SAT 10A-1P	1	177233	0;20	Promo

56980	Prehistoric Planet - Ultimate Top Ten	4/05/03	10:08:43AM	SAT 10A-1P	4	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/05/03	10:23:57AM	SAT 10A-1P	4	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/05/03	11:04:58AM	SAT 10A-1P	4	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/05/03	12:25:42PM	SAT 10A-1P	4	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/12/03	10:05:46AM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/12/03	10:22:53AM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/12/03	10:37:30AM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/12/03	11:05:33AM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/12/03	11:36:36AM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Uitimate Top Ten	4/12/03	12:28:16PM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/12/03	12:31:51PM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Uitimate Top Ten	4/19/03	10:06:39AM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/19/03	10:25:25AM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/19/03	10:38:40AM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/19/03	11:04:49AM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/19/03	11:36:33AM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/19/03	12;27;32PM	SAT 10A-1P	7	202114	0:30	Promo
56980	Prehistoric Planet - Ultimate Top Ten	4/19/03	12:55:37PM	SAT 10A-1P	7	202114	0:30	Promo
57745	Disscovery Kids: Cavemen	6/14/03	10:25:57AM	SAT 10A-1P	3	215948	0:20	Promo
57745	Disscovery Kids: Cavemen	6/14/03	11:38:45AM	SAT 10A-1P	3	215948	0:20	Promo
57745	Disscovery Klds: Cavemen	6/14/03	12:58:18PM	SAT 10A-1P	3	215948	0:20	Promo
57740	Strange Days/Scouts	5/17/03	10:40:43AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	5/17/03	11:21:50AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	5/24/03	10:38:09AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	5/24/03	11:22:15AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	5/31/03	10:40:43AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	5/31/03	11:22:45AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	6/07/03	10:38:24AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	6/07/03	11;22:30AM	SAT 10A-1P	2	211683	0:30	Promo

57740	Strange Days/Scouts	6/14/03	10:41:35AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	6/14/03	11:22:00AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	6/21/03	10:38:25AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	6/21/03	11:22:15AM	SAT 10A-1P	2	211683	0:30	Promo
57740	Strange Days/Scouts	6/28/03	11:20:30AM	SAT 10A-1P	1	211683	0:30	Promo
57741	Strange Days/Scouts	5/24/03	11:36:48AM	SAT 10A-1P	1	211684	0:30	Promo
57741	Strange Days/Scouts	5/31/03	11:34:43AM	SAT 10A-1P	1	211684	0:30	Promo
57741	Strange Days/Scouts	6/07/03	11:36:48AM	SAT 10A-1P	1	211684	0:30	Promo
57741	Strange Days/Scouts	6/14/03	11:3 <del>6</del> :45AM	SAT 10A-1P	1	211684	0:30	Promo
57741	Strange Days/Scouts	6/21/03	11:35:36AM	SAT 10A-1P	1	211684	0:30	Promo
57741	Strange Days/Scouts	6/28/03	10:07:15AM	SAT 10A-1P	1	211684	0:30	Promo
56002	Trading Spaces - Spy Klds 3D Game Over	6/28/03	11:00:00AM	SAT 10A-1P	3	218010	0:10	Promo
56002	Trading Spaces - Spy Kids 3D Game Over	6/28/03	11:27:15AM	SAT 10A-1P	3	218010	0:10	Promo
56002	Trading Spaces - Spy Kids 3D Game Over	6/28/03	11:27:45AM	SAT 10A-1P	3	218010	0:10	Promo
56982	Pre-Launch Teaser - Girl Sell	4/26/03	10:07:00AM	SAT 10A-1P	2 .	207424	0:10	Promo
56982	Pre-Launch Teaser - Girl Sell	4/26/03	11:06:27AM	SAT 10A-1P	2	207424	0:10	Promo
56982	Pre-Launch Teaser - Girl Sell	5/03/03	11:07:25AM	SAT 10A-1P	1	207424	0:10	Promo
56983	Pre-Launch Teaser - Boy Sell	4/26/03	10:21:35AM	SAT 10A-1P	2	207425	0:10	Promo
56983	Pre-Launch Teaser - Boy Sell	4/26/03	11:38:35AM	SAT 10A-1P	2	207425	0:10	Promo
56983	Pre-Launch Teaser - Boy Sell	5/03/03	10:22:29AM	SAT 10A-1P	2	207425	0:10	Promo
56983	Pre-Launch Teaser - Boy Sell	5/03/03	11:37:07AM	SAT 10A-1P	2	207425	0:10	Promo
56984	Pre-Launch Teaser - Boy-Girl Sell	4/26/03	10:37:30AM	SAT 10A-1P	3	207426	0:10	Promo
56984	Pre-Launch Teaser - Boy-Girl Sell	4/26/03	12:04:01PM	SAT 10A-1P	3	207426	0:10	Promo
56984	Pre-Launch Teaser - Boy-Girl Sell	4/26/03	12:31:55PM	SAT 10A-1P	3	207426	0:10	Promo
56984	Pre-Launch Teaser - Boy-Girl Sell	5/03/03	10:07:12AM	SAT 10A-1P	4	207426	0:10	Promo
56984	Pre-Launch Teaser - Boy-Girt Sell	5/03/03	10:55:50AM	SAT 10A-1P	4	207426	0:10	Promo
56984	Pre-Launch Teaser - Boy-Girl Sell	5/03/03	12:04:07PM	SAT 10A-1P	4	207426	0:10	Promo
56984	Pre-Launch Teaser - Boy-Girl Sell	5/03/03	12:33:56PM	SAT 10A-1P	4	207426	0:10	Promo
56984	Pre-Launch Teaser - Boy-Girl Sell	5/10/03	10;56:38AM	SAT 10A-1P	2	207426	0:10	Promo

56984	Pre-Launch Teaser - Boy-Girl Sell	5/10/03	12:03:52PM	SAT 10A-1P	2	207426	0:10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	5/17/03	12:03:37PM	SAT 10A-1P	1	207429	0:10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	5/24/03	12:04:35PM	SAT 10A-1P	2	207429	0;10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	5/24/03	12:57:07PM	SAT 10A-1P	2	207429	0:10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	5/31/03	12:04:19PM	SAT 10A-1P	2	207429	0:10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	5/31/03	12:57:50PM	SAT 10A-1P	2	207429	0:10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	6/07/03	12:04:20PM	SAT 10A-1P	2	207429	0:10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	6/07/03	12:57:07PM	SAT 10A-1P	2	207429	0:10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	6/14/03	12:04:37PM	SAT 10A-1P	1	207429	0:10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	6/21/03	11:54:57AM	SAT 10A-1P	2	207429	0:10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	6/21/03	12:03:56PM	SAT 10A-1P	2	207429	0:10	Promo
56987	Post-Launch Teaser - Boy-Girl Sell	6/28/03	12:04:07PM	SAT 10A-1P	1	207429	0:10	Promo
57731	Pre-Launch Image	5/10/03	10:05:51AM	SAT 10A-1P	4	209869	0:20	Promo
57731	Pre-Launch Image	5/10/03	11:04:25AM	SAT 10A-1P	4	209869	0:20	Promo
57731	Pre-Launch Image	5/10/03	11:38:42AM	SAT 10A-1P	4	209869	0:20	Promo
57731	Pre-Launch Image	5/10/03	12:32:56PM	SAT 10A-1P	4	209869	0:20	Promo
57732	Image - Saturdays	5/17/03	10:05:35AM	SAT 10A-1P	3	209870	0:20	Promo
57732	Image - Saturdays	5/17/03	11:53:46AM	SAT 10A-1P	3	209870	0;20	Promo
57732	Image - Saturdays	5/17/03	12:32:20PM	SAT 10A-1P	3	209870	0:20	Promo
57732	Image - Saturdays	5/24/03	10:10:39AM	SAT 10A-1P	3	209870	0:20	Promo
57732	Image - Saturdays	5/24/03	11:38:48AM	SAT 10A-1P	3	209870	0:20	Promo
57732	Image - Saturdays	5/24/03	11:52:52AM	SAT 10A-1P	3	209870	0:20	Promo
57732	Image - Saturdays	5/31/03	10:07:22AM	SAT 10A-1P	3	209870	0:20	Promo
57732	Image - Saturdays	5/31/03	11:36:58AM	SAT 10A-1P	3	209870	0:20	Promo
57732	Image - Saturdays	5/31/03	11:53:56AM	SAT 10A-1P	3	209870	0:20	Promo
57732	Image - Saturdays	6/07/03	10:10:24AM	SAT 10A-1P	3	209870	0:20	Promo
57732	Image - Saturdays	6/07/03	11:38:33AM	SAT 10A-1P	3	209870	0:20	Promo
57732	Image - Saturdays	6/07/03	11:52:52AM	SAT 10A-1P	3	209870	0:20	Promo
57733	Image - Coming Up	5/17/03	10:38:53AM	SAT 10A-1P	2	209871	0:20	Promo

57733	Image - Coming Up	5/17/03	10:52:06AM	SAT 10A-1P	2	209871	0:20	Promo
57733	Image - Coming Up	5/24/03	10:36:19AM	SAT 10A-1P	2	209871	0:20	Promo
57733	Image - Coming Up	5/24/03	10:51:37AM	SAT 10A-1P	2	209871	0:20	Promo
57733	Image - Coming Up	5/31/03	10:38:38AM	SAT 10A-1P	2	209871	0:20	Promo
57733	Image - Coming Up	5/31/03	10:53:25AM	SAT 10A-1P	2	209871	0:20	Promo
57733	Image - Coming Up	6/07/03	10:36:19AM	SAT 10A-1P	2	209871	0:20	Promo
57733	Image - Coming Up	6/07/03	10:51:52AM	SAT 10A-1P	2	209871	0:20	Promo
57748	Trading Spaces Eplsode 2 - This Week	6/28/03	10:09:35AM	SAT 10A-1P	3	216296	0:20	Promo
57748	Trading Spaces Episode 2 - This Week	6/28/03	10:37:37AM	SAT 10A-1P	3	216296	0:20	Promo
57748	Trading Spaces Episode 2 - This Week	6/28/03	10:51:26AM	SAT 10A-1P	3	216296	0:20	Promo
57750	Trading Spaces Episode 3 - This Week	6/14/03	10:09:15AM	SAT 10A-1P	3	215949	0:20	Promo
57750	Trading Spaces Episode 3 - This Week	6/14/03	10:39:50AM	SAT 10A-1P	3	215949	0:20	Promo
57750	Trading Spaces Episode 3 - This Week	6/14/03	10:52:14AM	SAT 10A-1P	3	215949	0:20	Promo
57752	Trading Spaces Episode 4 - This Week	6/21/03	10:07:20AM	SAT 10A-1P	3	216298	0:20	Promo
57752	Trading Spaces Episode 4 - This Week	6/21/03	10:36:15AM	SAT 10A-1P	3	216298	0:20	Promo
57752	Trading Spaces Episode 4 - This Week	6/21/03	10:51:46AM	SAT 10A-1P	3	216298	0:20	Promo
57758	Trading Spaces Episode 5 - 7.19,03	6/28/03	11:05:56AM	SAT 10A-1P	5	217981	0:20	Promo
57758	Trading Spaces Episode 5 - 7.19.03	6/28/03	11;22:05AM	SAT 10A-1P	5	217981	0:20	Promo
57758	Trading Spaces Episode 5 - 7.19.03	6/28/03	11:50:55AM	SAT 10A-1P	5	217981	0:20	Promo
57758	Trading Spaces Episode 5 - 7.19.03	6/28/03	12:26:02PM	SAT 10A-1P	5	217981	0:20	Promo
57758	Trading Spaces Episode 5 - 7.19.03	6/28/03	12:52 <b>:</b> 44PM	SAT 10A-1P	5	217981	0:20	Promo

#### Detail for Discovery Kids On NBC - promo report for PRIMETIME

SELECTION: SHOW CD: DIS START DATE: 04/01/03 END DATE: 06/30/03 DATE TIME IND TYPE LEN DESCRIPTION PROMO ID

04/04/03 08:00:00PM 6986 0060 AMER MOST TALENTED KID

08:24:40PM NI D 010 DISCOVERY:GLOBE #2 010G 831 DIS1 20

08:45:49PM NI B 010 DISCOVERY:T REX #2 010G 831 DIS1 10

04/11/03 08:00:00PM 6986 0060 AMER MOST TALENTED KID

08:24:13PM NI B 010 DISCOVERY:T REX #2 010G 831 DIS1 10

08:44:27PM NI B 010 DISCOVERY:GLOBE #2 010G 831 DIS1 20

04/18/03 08:00:00PM 6986 0060 AMER MOST TALENTED KID

08:24:13PM NI B 010 DISCOVERY:IRWIN #2 010G 831 DIS1 30

08:56:54PM PR05G 010 DISCOVERY:IRWIN #2 010G 831 DIS1 30

04/25/03 08:00:00PM 6986 0060 AMER MOST TALENT	ED KID
08:12:45PM PR01F 010 DISCOVERY:T REX #2	010G 831 DIS1 10
08:23:06PM NI D 010 DISCOVERY:IRWIN #2	010G 831 DIS1 30
05/02/03 08:00:00PM 6986 0120 AMER MOST TALENT	ED KID
08:15:18PM PR01G 010 DISCOVERY:GLOBE #2	010G 831 DIS1 20
09:01:28PM PR05G 010 DISCOVERY:IRWIN #2	010G 831 DIS1 30
05/09/03 08:00:00PM 6917 0120 DATELINE	
08:02:58PM PR01E 010 DISCOVERY:T REX #2	010G 831 DIS1 10
09:29:07PM PR08H 010 DISCOVERY:IRWIN #2	010G 831 DIS1 30
05/16/03 08:00:00PM 6917 0060 DATELINE	
08:03:55PM PR01G 010 DISCOVERY:GLOBE #2	010G 831 DIS1 20
08:48:05PM PR04H 010 DISCOVERY:T REX #2	010G 831 DIS1 10
05/23/03 08:00:00PM 6917 0120 DATELINE	
08:14:53PM PR02I 010 DISCOVERY:IRWIN #2	010G 831 DIS1 30
08:52:03PM NI B 010 DISCOVERY:GLOBE #2	010G 831 DIS1 20
05/30/03 08:00:00PM 6917 0120 DATELINE	
08:30:03PM NI B 010 DISCOVERY:GLOBE #2	010G 831 DIS1 20
09:02:53PM NI A 010 DISCOVERY:IRWIN #2	010G 831 DIS1 30
06/06/03 08:00:00PM 6939 0060 DATELINE	
08:09:48PM PR01H 010 DISCOVERY:GLOBE #2	010G 831 DIS1 20
06/06/03 09:00:00PM 6917 0060 DATELINE	
09:32:07PM PR03E 010 DISCOVERY:IRWIN #2	010G 831 DIS1 30
06/13/03 08:00:00PM 6917 0120 DATELINE	
08:03:32PM PR01E 010 DISCOVERY:GLOBE #2	010G 831 DIS1 20
08:40:49PM NI B 010 DISCOVERY:IRWIN #2	010G 831 DIS1 30
06/20/03 08:00:00PM 6902 0060 CROSSING JORDAN	
08:15:52PM NI B 010 DISCOVERY;GLOBE #2	010G 831 DIS1 20
06/20/03 09:00:00PM 6917 0060 DATELINE	
09:20:22PM PR02F 010 DISCOVERY:IRWIN #2	010G 831 DIS1 30
06/27/03 08:00:00PM 6902 0060 CROSSING JORDAN	
	G 831 DIS1 20
06/27/03 09:00:00PM 6917 0060 DATELINE	
NI B 010 DISCOVERY:IRWIN #2 0100	831 DIS1 30

TOTAL PROMO AIRINGS: 26
TOTAL PROMO SECONDS: 260
\*\*\*\*\*\* END OF REPORT \*\*\*\*\*

# PROGRAMMING THAT IS SPECIFICALLY DESIGNED TO SERVE THE EDUCATIONAL AND INFORMATIONAL NEEDS OF CHILDREN 16 AND UNDER

## CORE PROGRAMMING FOR 2<sup>ND</sup> QUARTER 2003 (SYNDICATED)

Airdate 04/05/03	JACK HANNA'S ANIMAL ADVENTURES
Time 1630-1700	EPISODE #0331
Duration 30:00	"GIBBONS RELEASE"
Airdate 04/06/03 Time 1100-1130 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #2184 "GALAPAGOS: PLAZAS AND NORTH SEYMOUR ISLAND"
Airdate 04/12/03	JACK HANNA'S ANIMAL ADVENTURES
Time 1100-1130	EPISODE #2185
Duration 30:00	"GALAGAPOS: FERNANDINA ISLAND"
Airdate 04/12/03 Time 1630-1700 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0407 "CANINE COMPANIONS"
Airdate 04/19/03	JACK HANNA'S ANIMAL ADVENTURES
Time 1100-1130	EPISODE #2186
Duration 30:00	"JAMBELI ANIMAL RESCUE CENTER"
Airdate 04/19/03 Time 1630-1700 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0414 "SOUTHBOUND"
Airdate 04/26/03	JACK HANNA'S ANIMAL ADVENTURES
Time 1100-1130	EPISODE #2187
Duration 30:00	"CONDOR HAUSI"
Airdate 04/26/03	JACK HANNA'S ANIMAL ADVENTURES
Time 1630-1700	EPISODE #0421
Duration 30:00	"BATS!"
Airdate 04/27/03 Time 1100-1130 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0421 "BATS!"

Airdate 04/27/03 Time 1502-1530 Duration 28:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #2176 "CONDOR HAUSI" Joined in progress; Football ran over.
Airdate 05/03/03 Time 1100-1130 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #2188 "GALAPAGOS GIANT"
Airdate 05/03/03 Time 1630-1700 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0428 "ELEPHANT SEALS"
Airdate 05/04/03 Time 1100-1130 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0428 "ELEPHANT SEALS"
Airdate 05/10/03 Time 1100-1130 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #2189 "OASIS IN THE DESERT"
Airdate 05/10/03 Time 1630-1700 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0505 "ZOO SCHOOL"
Airdate 05/11/03 Time 1100-1130 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0505 "ZOO SCHOOL"
Airdate 05/17/03 Time 1100-1130 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #2190 "OVER THE HUMP"
Airdate 05/17/03 Time 1630-1700 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0512 "A DAY WITH JULIE"
Airdate 05/18/03 Time 1100-1130 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0512 "A DAY WITH JULIE"
Airdate 05/24/03 Time 1100-1130 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #2191 "RED SEA"

Airdate 05/24/03 Time 1630-1700 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0519 'THAI ELEPHANT CONSERVATION CENTER"
Airdate 05/25/03 Time 1100-1130 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0519 "THAI ELEPHANT CONSERVATION CENTER"
Airdate 05/31/03 Time 0830-0900 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #2173 "RAINFOREST EAGLE:
Airdate 05/31/03 Time 1630-1700 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0526 "WILD AS EVER"
Airdate 06/07/03 Time 1630-1700 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0602 "ADVENTURES IN BANGKOK"
Airdate 06/15/03 Time 1900-1930 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0609 'ANTARCTICA AND BACK"
Airdate 06/21/03 Time 1630-1700 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0616 "BATS!"
Airdate 06/22/03 Time 1900-1930 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #2176 'CANOPY TOWER"
Airdate 06/28/03 Time 1630-1700 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #0623 "ELEPHANT SEALS
Airdate 06/29/03 Time 1530-1600 Duration 30:00	JACK HANNA'S ANIMAL ADVENTURES EPISODE #2177 'CORCOVADO: LOST IN TIME"

#### Jack Hanna's Animai Adventures

Program Schedule and Synopses

VI Entertainment Telephone (860) 675-0828 POX (060) 678-9716

#### 2002-2003 Schedule and Show Descriptions of Second Run Programs 3rd Ouarter Airing March 17, 2003 thru June 9, 2003

In the Blind (2182) March 17-23, 2003

In Manitoba, Canada Jack and his daughter Kathaleen set out in search of native wildlife. Jack is determined to find the hard to find Hog Nose snake in the rolling dunes of Spirit Sands, while Kathaleen watches Black Bear behavior at Riding Mountain. Kathaleen also goes on a bicycle safari with a moose expert.

Glucier Bay Adventure (2183)

March 24-30, 2003

Jack and his daughter Kathaleen depart Juneau, Alaska aboard the Wilderness Explorer in search of the endless natural beauty of Glacier Bay. Among their encounters; bears, humpback whales and glaciers. Jack also explores an old gold mine.

Galapazos: Plazas and North Seymour Islands (2184)

March 31-April 6, 2003

Jack and his daughter Kathaleen begin their exploration of the famed Galapagos Islands off the Pacific coast of South America. On the islands of Plazas and North Seymour, the Hanna's encounter iguanas, sea lions and bird rookeries teeming with blue-footed Boobies and Frigates.

Galapagos: Fernandina Island (2185)

April 7-13, 2003

Six hundred miles due west of Ecuador in the Pacific Ocean, Jack and his daughter Kathaleen continue their adventures on the Galapages Islands. On Fernandina, Jacks. investigates the Galapagos penguin population while Kathaleen swims with the world's only marine iguanas.

#### Jambell Animal Rescue Center (2186)

April 14-20, 2003

Recause Bouador doesn't have the money to fund wildlife conservation programs, private landowners, like Jacquin Orrantia, have stepped forward to offer assistance. Jack and Kathaleen visit Joaquin's massive farm outside Guayaquil where he provides a haven for 45 species of animals native to Ecuador, including endangered spectacled bears, tapirs and great green macays.

#### Condor Haust (2187)

April 21-27, 2003

High in the Andes Mountains of Ecuador, Jack visits a breeding project focused on saving the endangered condor, the largest flying bird in the world. With its unique location in the middle of prime condor habitat, "Condor Hausi" hopes to reproduce the massive bird in captivity. In Otavalo, Jack and Kathaleen experience an open market where villagers have bought and sold domestic animals for centuries.

#### Galapagos Giunts (2188)

April 28-May 4, 2003

In the Galapagos Islands where Charles Darwin gathered thoughts on his theory of evolution, Jack and Kathalsen search for giant tortoise. The adventure takes them from the arid Isabela Island to the lush highlands of Santa Cruz. The Hanna's also stop by the Charles Darwin Research Center to see the famed tortoise, Lonesome George.

#### Qusin in the Desert (2189)

May 5-11, 2003

Jack and Kathaleen journey to the Middle East to experience the animals and culture of Israel. In the Judean Desert, Jack encounters a large herd of Ibex at the beautiful Casis En Credi. Kathaleen hikes to the top of Masada, then floats in the Dead Sea. Later, Jack and Kathaleen square off in a father and daughter mud fight. At a desert kibbutz, Jack profiles a woman whose love of animals inspired her to start a small zoo for children.

#### Over the Hump (2190)

May 12-18, 2003

On a camel trak in Israel, Jack learns first hand about the animal's unique physiology and important contribution to early trade. Later, Jack visits the International Camel Center, where he learns about one scientist's plan to help impoverished countries by exporting a "droms-dairy" program. At the Alpaca Farm, Jack and Kathaleen discover the camel's South American relative has adapted nicely to wool production in the desert.

#### Red Sea (2191)

May 19-25, 2003

In Eliat, Jack and Kathaleen discover the natural treasures of the Red Sea. While Jack explores the underwater depths in a submarine, Kathaleen dons souha gour to help in the release of captive-born hawksbill turdes and sea horses. At the Dolphin Center, Kathaleen swims with the playful marine mammals, meantime, Jack befriends an unforgettable dog named "Joker."

Rainforest Eagle (2173)

May 25-June 1, 2003

While in Barro Colorado, a dense forested island in Panama, Jack goes in search of a Harpy, the world's largest eagle. The island is home to the famed Smithsonian Tropical Research Institute. Later, at the Summit Zoo Jack helps care for an injured AntEater. Daughter Kathaleen checks out the rainforest from a zip line.

Islu Tigre (2174)

June 2-8, 2003

Jack gets a first hand look at the work of a Florida State University professor providing a "half-way house" on an island in the Panama Canal for human-imprinted primates being re-introduced to the wild. On Isla Tigre, Jack observes Howler, Capuchin, Spider and Tamarin monkeys. Daughter Kathaleen spends time in an Embera Indian village.

Panama Canal, Jungle Paradise (2175)

June 9-15, 2003

Jack and his daughter Kathaleen share a boating adventure exploring the animal rich rainforest surrounding the Panama Canal, including Howler and Capuchin monkeys and the deadly Fer de Lance snake. Father and daughter also explore an abandoned military outpost in the jungite.

# NON-CORE PROGRAMMING FOR 2<sup>ND</sup> QUARTER 2003 (SYNDICATED)

Airdate 04/05/03 Time 0500-0530 Duration 30:00	ANIMAL RESCUE EPISODE #A167
Airdate 04/05/03 Time 0430-0500 Duration 30:00	ANIMAL RESCUE EPISODE #A167
Airdate 04/06/03 Time 1130-1200 Duration 30:00	ANIMAL RESCUE EPISODE #A167
Airdate 04/12/03 Time 0430-0500 Duration 30:00	ANIMAL RESCUE EPISODE #A160
Airdate 04/12/03 Time 0500-0530 Duration 30:00	ANIMAL RESCUE EPISODE #A160
Airdate 04/13/03 Time 1530-1600 Duration 30:00	ANIMAL RESCUE EPISODE #A160
Airdate 04/19/03 Time 0500-0530 Duration 30:00	ANIMAL RESCUE EPISODE #A149
Airdate 04/19/03 Time 0430-0500 Duration 30:00	ANIMAL RESCUE EPISODE #A149
Airdate 04/20/03 Time 1530-1600 Duration 30:00	ANIMAL RESCUE EPISODE #A149
Airdate 04/26/03 Time 0500-0530 Duration 30:00	ANIMAL RESCUE EPISODE #A179

Airdate 04/26/03 Time 0430-0500 Duration 30:00	ANIMAL RESCUE EPISODE #A179
Airdate 04/27/03 Time 1130-1200 Duration 30:00	ANIMAL RESCUE EPISODE #A179
Airdate 04/27/03 Time 1530-1600 Duration 30:00	ANIMAL RESCUE EPISODE #A179
Airdate 05/03/03 Time 0500-0530 Duration 30:00	ANIMAL RESCUE EPISODE #A154
Airdate 05/03/03 Time 0430-0500 Duration 30:00	ANIMAL RESCUE EPISODE #A154
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Airdate 05/11/03 Time 1130-1200 Duration 30:00	ANIMAL RESCUE EPISODE #A156
Airdate 05/11/03 Time 1530-1600 Duration 30:00	ANIMAL RESCUE EPISODE #A156
Airdate 05/17/03 Time 0430-0500 Duration 30:00	ANIMAL RESCUE EPISODE #A171

Airdate 05/18/03 Time 1130-1200 Duration 30:00	ANIMAL RESCUE EPISODE #A171
Airdate 05/18/03 Time 1500-1530 Duration 30:00	ANIMAL RESCUE EPISODE #A171
Airdate 05/24/03 Time 0430-0500 Duration 30:00	ANIMAL RESCUE EPISODE #A173
Airdate 05/25/03 Time 1530-1600 Duration 30:00	ANIMAL RESCUE EPISODE #A173
Airdate 05/31/03 Time 0500-0530 Duration 30:00	ANIMAL RESCUE EPISODE #A181
Airdate 05/31/03 Time 0430-0500 Duration 30:00	ANIMAL RESCUE EPISODE #A181
Airdate 06/01/03 Time 1530-1600 Duration 30:00	ANIMAL RESCUE EPISODE #A181
Airdate 06/14/03 Time 0500-0530 Duration 30:00	ANIMAL RESCUE EPISODE #A182
Airdate 06/14/03 Time 0430-0500 Duration 30:00	ANIMAL RESCUE EPISODE #A182
Airdate 06/21/03 Time 0500-0530 Duration 30:00	ANIMAL RESCUE EPISODE #A175
Airdate 06/21/03 Time 0430-0500 Duration 30:00	ANIMAL RESCUE EPISODE #A175

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Airdate 06/28/03 Time 0500-0530 Duration 30:00 **ANIMAL RESCUE** EPISODE #A176

Airdate 06/2803 Time 0430-0500 Duration 30:00 **ANIMAL RESCUE** EPISODE #A176



September, 2001

Dear Station,

"ANIMAL RESCUE" will satisfy the FCC Children's Programming requirement and can be classified as either core or non-core programming. "ANIMAL RESCUE" serves the educational and informational needs of children 16 years of age and under with its program content, including safety tips and real life in-the-field experiences of professional and ordinary people taking care of, treating and helping various animals.

Episode synopses are available on-line at our website (www.animalrescuetv.com) to facilitate your FCC filing. Also available is a testimonial from the former Chairman of the U.C.L.A. Communications Studies Department (see opposite page).

If you have any other questions, please don't hesitate to contact us.

Sincerely,

Alex Paen President, Telco Productions, Inc.

TELCO PRODUCTIONS, INC.
2730 Wilshire Boulevard, Suite 200, Santa Monica, CA 90403
Telephone 310-828-4003 Fax 310-828-3340
E-mail: telcoproductions@earthlink.net

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COMMUNICATION STUDIES/SPEECH 334 KINSEY HALL 405 HILGARD AVENUE LOS ANGELES, CALIFORNIA 90095-1538

March 2, 2000

Alex Paen President, Telco Productions, Inc. 2730 Wilshire Boulevard, Suite 200 Santa Monica, CA 90403

Re: "Animal Rescue"

Dear Alex:

You asked me to review the program "Animal Rescue" and give my opinion as to it serves the educational and informational needs of children under 16 years of age. I am pleased to do so.

I believe the program serves these needs extremely well. It exerts a very positive influence on young viewers; the stories are wonderful illustrations of the best of human instincts. Its particular strengths are its themes of respect and compassion for all living creatures, the information it provides on medical rehabilitation treatments, the techniques and teamwork of rescue personnel, and the "Noah's Notes" safety advice that concludes the show. Additionally, it educates young viewers about the animals themselves, their habitats, development and behavior, and also promotes awareness of important environmental issues.

"Animal Rescue" delivers the kind of information and pro-social values that are of inestimable importance in shaping the growth and character of young people. It is a sorely needed antidote to so much of television programming that presents a negative view of society and human behavior. The show is an excellent vehicle for meeting the informational and educational needs of children and would be a valuable addition to any broadcaster's lineup. The public is well-served by this series.

Paul Rosenthal Associate Professor

Sincerely yours.



Host: Alex Paen

#### - SHOW # A-160 -

- INITIAL FEED DATE: MONDAY, APRIL 7, 2003 -

#### SYNOPSIS

• OFF THE COAST OF SOUTH AFRICA, RESCUE TEAMS ATTEMPT TO SAVE THOUSANDS OF PENGUINS AFTER A MASSIVE OIL SPILL.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-149 -

- INITIAL FEED DATE: MONDAY, APRIL 14, 2003 -

#### SYNOPSIS

- IN NORTH CAROLINA, A YOUNG DOG FALLS INTO A DEEP WELL.
- INJURED PELICANS ARE RESCUED IN MIAMI.
- PROFILE OF A RETIRED COUPLE HELPING SICK SEABIRDS.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-179 -

- INITIAL FEED DATE: MONDAY, APRIL 21, 2003 -

#### SYNOPSIS

- IN MASSACHUSETTS, RESCUERS ATTEMPT TO SAVE AN INJURED HARBOR PORPOISE.
- ACTOR BUDDY EBSEN HELPS ABANDONED ANIMALS.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-154 -

- INITIAL FEED DATE: MONDAY, APRIL 28, 2003 -

#### SYNOPSIS

- IN NORTHERN CALIFORNIA, A LARGE COW IS TRAPPED IN A MUDDY DITCH.
- IN DELAWARE, A DOG FALLS INTO A FROZEN LAKE.
- RESCUERS TRY TO SAVE ENDANGERED SEA TURTLES STRANDED OFF CAPE COD, MASSACHUSETTS.

(This show is closed-captioned)



# TELCO Protestions, Inc.

# **Animal Rescue**

Host: Alex Paen

#### - SHOW # A-156 -

- INITIAL FEED DATE: MONDAY, MAY 5, 2003 -

#### SYNOPSIS

- A HORSE FALLS DOWN A STEEP MOUNTAINSIDE.
- IN LONG BEACH, CALIFORNIA, FIREFIGHTERS ATTEMPT A DARING RESCUE TO SAVE A YOUNG CAT.
- A DEER IS TRAPPED IN A WATERY CANAL.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-171 -

- INITIAL FEED DATE: MONDAY, MAY 12, 2003 -

#### SYNOPSIS

- IN SOUTH AFRICA, A RARE BABY WHITE RHINO IS RESCUED.
- A DOG FALLS INTO A CONCRETE WASH.
- A KITTEN IS TRAPPED IN A STORM DRAIN.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-173 -

- INITIAL FEED DATE: MONDAY, MAY 19, 2003 -

#### SYNOPSIS

- RESCUEING DOGS ON CLIFF IN ALABAMA.
- HELPING NORTHERN RIGHT WHALES IN THE ATLANTIC OCEAN.
- SAVING BIRDS AT A SPECIAL DESERT SANCTUARY.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-181 -

- INITIAL FEED DATE: MONDAY, MAY 26, 2003 -

#### SYNOPSIS

- IN CALIFORNIA, A HORSE FALLS INTO A SEPTIC TANK.
- VISITING THE AMERICAN FAMILY PET EXPO.
- A DOG IS STUCK IN A FENCE.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-174 -

- INITIAL FEED DATE: MONDAY, JUNE 2, 2003 -

#### SYNOPSIS

- TRYING TO SAVE A BABY CHIMP IN AFRICA.
- HELPING AN ELDERLY MOUNTAIN LION.
- EMERGENCY SURGERY TO SAVE A SNAKE'S LIFE.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-182 -

- INITIAL FEED DATE: MONDAY, JUNE 09, 2003 -

#### SYNOPSIS

- IN GEORGIA, A COW FALLS INTO A COLLAPSED RIVER BED.
- ATTEMPTING TO SAVE A HORSE WHO FELL IN A CREEK.
- A CAT IS STUCK BETWEEN TWO BUILDINGS.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-175 -

- INITIAL FEED DATE: MONDAY, JUNE 16, 2003 -

#### SYNOPSIS

- IN SOUTHERN CALIFORNIA, RESCUERS TRY TO SAVE AN INJURED HORSE WHO HAS FALLEN INTO A CONCRETE CANAL.
- AN INJURED SEA TURTLE GETS HIGH-TECH MEDICAL CARE.
- TWO DOGS ARE TRAPPED IN A BURNING HOUSE.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-176 -

- INITIAL FEED DATE: MONDAY, JUNE 23, 2003 -

#### SYNOPSIS

- SAVING AN INJURED BABY BOBCAT.
- IN INDIANA, A DOG IS STUCK IN AN UNDERGROUND PIPE.
- HELPING AN INJURED SACRED IBIS.

(This show is closed-captioned)



Host: Alex Paen

#### - SHOW # A-177 -

- INITIAL FEED DATE: MONDAY, JUNE 30, 2003 -

#### SYNOPSIS

- IN FT. WORTH TEXAS, A HORSE IN STUCK ON A HIGHWAY MEDIAN.
- SAVING ABANDONED DOGS WITH THE WALTER TURKEN TRAINING FOR ADOPTION PROGRAM.
- ATTEMPTING TO SAVE A BIRD SNARED IN KITE STRING.

(This show is closed-captioned)

#### **OUARTERLY CERTIFICATE ON COMPLAINCE** WITH COMMERCIAL LIMITS IN CHILDREN'S PROGRAMS

(Programs Originally Produced for the Child Audience)

Station:

KVBC, Las Vegas

**Ouarter Ending:** 

06-30-03

Reviewed By:

Judy Reich

CERTIFICATE OF COMPLIANCE WITH STATUTORY LIMITS AND SECTION 73.670 (COMMERCIAL LIMITS IN CHILDREN'S PROGRAMS)

This certifies that during the past calendar quarter, the above-referenced station, its network and/or its syndicators, as a standard practice, formatted and broadcast the children's programs which are listed below to assure that they would be within the statutory limits permitted for commercials in such programs, except that as to the particular program segments identified below there were overages to the extent indicated. We have attached a separate sheet explaining the reason for each such overage.

Program Titles Program Segment

Date

Excess

The commercial limits were not exceeded.

Endurance

Scout's Safari

Strange Days at Blake Holsey High

Prehistoric Planet

Croc Files

Operation Junkyard

Adventure Camp

Trading Spaces: Boys vs. Girls

Dated: 07-02-03

Signed: Judith Ruch Date: 07-02-03

Signed: Judith Rent

Title: "Children's FCC Script"

Length: :30

Date: March 2, 2001

Copywriter: Judy Reich

KVBC-TV Promotions 1500 Foremaster Lane Las Vegas, NV 89101 (702) 657-3289 (Voice) (702) 657-3208 (FAX)



# **VIDEO**

# **AUDIO**

I'm Anchor / Reporter Kendall Tenney.

At News 3, we care about the future of our children in Southern Nevada. That's why we offer a variety of weekly educational and informational television shows with the intent to further the positive development of children age 16 and under. We maintain a current public file listing educational objectives.

For more information call 702-642-3333. News 3 - working together with you because the future of our children depends on it.

# M

**KVBC-TV**VALLEY BROADCASTING COMPANY

1500 Foremaster Lane
P.O. Box 44169
Las Vegas, Nevada 89116

P.U. Box 44169 Las Vegas, Nevada 89116 702-642-3333 – Fax # 702-657-3208 Accounting: 866-250-5822 (Toll Free)

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AGENCY K V B C TV BILLING 1500 FOREMASTER LN ADDRESS LAS VEGAS, NV 89101 PUBLIC FILE

ADVERTISER KVBC/CHILD PGM-PUBL1 1955

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VALLEY BROADCASTING COMPANY KVBC-TV

1500 Foremaster Lane P.O. Box 44169 Las Vegas, Nevada 89116 702-642-3333 – Fax # 702-657-3208

AGENCY K V B C TV BILLING 1500 FOREMASTER LN ADDRESS LAS VEGAS, NV 89101

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# KVBC-TV

VALLEY BROADCASTING COMPANY

1500 Foremaster Lane P.O. Box 44169 Las Vegas, Nevada 89116 702-642-3333 – Fax # 702-657-3208 Accounting: 866-250-5822 (Toll Free)

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ADVERTISER KVBC/CHILD PGM-PUBLI 1955

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# **KVBC-TV**VALLEY BROADCASTING COMPANY

P.O. Box 44169 Las Vegas, Nevada 89116 702-642-3333 – Fax # 702-657-3208 Accounting: 866-250-5822 (Toll Free) 1500 Foremaster Lane

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